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1 **The effects of altered distances between obstacles on the jump kinematics and apparent**
2 **joint angulations of large agility dogs**

3

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17 **Highlights**

- 18 • In contrast to equines, canine sport science has been poorly studied.
- 19 • As the distance between consecutive upright hurdles increases, so do the take-off and
20 landing distances.
- 21 • Take-off and landing distances further alter with the dog's skill level.
- 22 • There are greater differences in jump kinematics when the distances between
23 consecutive hurdles are shorter.
- 24 • Apparent joint angles alter for level of skill, with beginner dogs showing greater
25 differences than advanced dogs.

26

27 **Abstract**

28 Canine agility is a rapidly growing sport in the UK. However, there is a paucity of
29 scientific research examining jump kinematics and associated health and welfare implications
30 of the discipline. The aim of this research was to examine differences in jump kinematics and
31 apparent joint angulation of large (> 431 mm at the withers) agility dogs ($n = 54$), when the
32 distance between hurdles was altered (3.6 m, 4 m and 5 m apart) and to determine how level
33 of skill impacted upon jump kinematics.

34

35 Significant differences were observed for both the take-off ($P < 0.001$) and landing
36 distances ($P < 0.001$) between the 3.6 m, 4 m and 5 m distances. Further differences were
37 observed when level of skill was controlled for; take-off ($F[3,55] = 5.686$, $P = 0.002$) and
38 landing ($F[3,55] = 7.552$, $P < 0.001$) distances differed at the 3.6 m distance, as did the take-
39 off distance at the 4 m hurdle distance ($F[3,50] = 6.168$, $P = 0.001$). Take-off and landing
40 speeds differed for hurdle distances ($P < 0.001$) and level of skill ($P < 0.001$). There were
41 significant differences in apparent neck angle during take-off and landing ($P < 0.001$), lumbar
42 spine angles during take-off, bascule and landing ($P < 0.01$), and in shoulder angles during
43 the bascule phase ($P < 0.05$). The results indicate that agility dogs alter their jumping
44 patterns to accommodate the spacing between hurdles, which ultimately may impact long
45 term health and welfare due to altered kinematics.

46

47 *Keywords:* Canine; Biomechanics; Welfare48 **Introduction**

49 Dog agility is a discipline whereby handlers navigate their dog around a set course, in
50 the fastest time, without faults. The majority of obstacles are upright hurdles, set at a
51 predetermined height in relation to the dog's height at the withers (Table 1). Dogs are further
52 categorised by skill through a grading system (Table 2). In the UK, the majority of
53 competitions are held under the auspices of The Kennel Club (KC).

54

55 Despite growing popularity, little research has examined jump kinematics of
56 competitively trained agility dogs. Colborne (2007) suggested that canine kinematic studies
57 were approximately 20 years behind human gait analysis and 10 years behind equine gait
58 analysis. The minimum distance between hurdle fences varies between governing bodies and
59 ranges from 3.6 m (KC)¹ to 5 m (Fédération Cynologique Internationale [FCI])². What effect
60 the distance between fences has upon the kinematics of agility dogs, and how this influences
61 performance and potential injury risk is currently unknown. Much discussion is drawn from
62 current equine literature due to the paucity of canine agility research (Powers, 2002; Colborne,
63 2007).

¹ See: The Kennel Club, 2013. Agility. <http://www.thekennelclub.org.uk/activities/agility/> (accessed 2 February 2015)

² See: Fédération Cynologique Internationale, 2012. Agility regulations of the Fédération Cynologique International. <http://www.fci.be/en/Agility-45.html> (accessed 2 February 2015)

64

65 Birch and Lesniak (2013) demonstrated in agility dogs that as fence height increased
66 flexion of the scapulohumeral joint and extension of the sacroiliac joint also increased. Pfau
67 et al. (2011) found that there were higher vertical loads, peak forces and impulses in the front
68 limbs upon landing over a hurdle than compared to a long jump.

69

70 Levy et al. (2009) reported that 33% of agility dogs had sustained an injury, with 58%
71 of injuries occurring during competition, mirroring findings in equine studies (Singer et al.,
72 2008). Shoulder injuries are commonly reported in agility dogs³ and specialised rehabilitation
73 veterinary practices⁴ are being set up to accommodate canine athletes⁵. Neck, shoulder and
74 back injuries were found to be most common, often occurring whilst jumping hurdles (Cullen
75 et al., 2013a, b). These preliminary findings again are similar to those that are seen in equine
76 studies (Clayton and Barlow, 1989). Research is needed to examine the impact of such
77 activities on the health, welfare and longevity of agility dogs.

78

79 Work examining equine jump kinematics suggests that fence type and height both
80 impact upon limb placement during the take-off and landing phases, and alter joint angles
81 (Clayton and Barlow, 1989; Powers and Harrison, 1999; Hole et al., 2002). Jumping
82 techniques in untrained, loose schooled horses differ, with 'good' jumpers being able to more
83 accurately judge the optimum take-off distance (Powers and Harrison, 2000). In addition,
84 successful horses were found to take off further from the fence than unsuccessful horses

³ See: O'Cannapp, S., 2007. Shoulder conditions in agility dogs. Focus on Canine Sports Medicine.
<http://www.akcchf.org/assets/files/canine-athlete/Biceps-injury.pdf>. (accessed 2 February 2015)

⁴ See: Smart Clinic, 2014. Welcome to SMART vet Wales. <http://www.smartvetwales.co.uk/> (accessed 2 February 2015)

⁵ See: Pet Rehab, 2013. Pet rehab fitness training. <http://pet-rehab.co.uk/fitness-training/> (accessed 2 February 2015)

85 during a puissance competition (Powers, 2002). Wejer et al. (2013) reported that equine jump
86 kinematics were also altered by experience and training, whilst Rodrigues et al. (2014) found
87 a decrease in jumping efficiency when the number of jumps increased. Anatomically,
88 equines and canines differ, but it is reasonable to postulate that changes between hurdle
89 distance will affect canine jump kinematics.

90

91 The aims of this study were to examine how (1) the distance between hurdles alters
92 the take-off and landing distances; (2) the level of skill affects take-off and landing distances;
93 (3) the apparent shoulder, lumbar spine and neck angles alter between different hurdle
94 placement, and (4) the level of skill affects these apparent joint angles.

95

96 **Materials and methods**

97 The study gained full ethical approval from Nottingham Trent University Animal,
98 Rural and Environmental Sciences Ethical Review Group (ARES60, 2 October 2012) prior to
99 data collection. Fifty-four large dogs (Table 1), competing at The KC International Agility
100 Festival, were recruited to the study on a volunteer basis (Table 3). No dogs were withdrawn
101 from the study following an initial veterinary screen for injuries. The test comprised of nine
102 hurdles (650 mm high) in three sets of three; one set 3.6 m apart (KC minimum distance), one
103 set 4 m apart (FCI minimum distance for small dogs) and one set 5 m apart (FCI minimum
104 distance for large and medium dogs). A high definition video camera (JVC GC-PX10 HD,
105 300fps) was sited 3 m away from the second hurdle of each set (Fig. 1). Handlers ran their
106 dogs as they would in normal competition with dogs being withdrawn from subsequent
107 analyses if they failed to complete all nine hurdles.

108

109 Dogs were classified into levels of skill by the grade within which they were currently
110 competing (Table 2). Beginner dogs competed in grades 1 and 2 ($n = 7$), novice dogs in grade
111 3 ($n = 10$), intermediate dogs in grades 4 and 5 ($n = 17$), advanced dogs in grades 6 and 7⁶ (n
112 = 20).

113

114 Downstream data analysis was conducted using Dartfish software⁷ with the base of
115 the hurdle wing (0.48 m) used to calibrate distances (Fig. 2). Take-off was determined as the
116 frame immediately prior to the dog leaving the ground and measured from the toe of the
117 trailing hind limb to the hurdle wing (Powers and Harrison, 1999). Landing was determined
118 as the frame where the dog first contacted the floor and was measured from the back of the
119 carpus of the leading forelimb to the hurdle wing (Powers and Harrison, 1999).

120

121 Apparent neck angle was measured as that formed between the top of the skull, C2
122 and the top of the scapula. The lumbar spine angle was taken between T13, the top of the
123 ilium and the base of the tail. The shoulder angle was that measured between the top of the
124 scapula, top of the humerus and the elbow. Angles were examined for the take-off, landing
125 and bascule (determined as the midpoint over the hurdle) phases of the jump (Powers and
126 Harrison, 1999; Weigel and Millis, 2014) (Fig. 2).

127

128 Inter-observer reliability was examined using Pearson's correlation with repeated
129 measure analysis of variance (ANOVA) and effect size (Cohen's d) examining differences
130 between conditions. Tukey post-hoc tests determined where the differences lay.

131

132 Results

⁶ The Kennel Club, 2013. Agility Grading Structure with Win/Points Progression Criteria for 2013. Available at:
<http://www.thekennelclub.org.uk/media/271056/aggradingstructure13.pdf> (accessed 15 February 2015)

⁷ See: Dartfish, 2014. <http://www.dartfish.com/en/> (accessed 2 February 2015)

133 Data showed a strong positive correlation (take-off and landing distances $r[96] =$
134 $0.992, P < 0.001$; apparent joint angles $r[432] = 0.865, P < 0.001$) between two independent
135 researchers indicating a high level of inter-observer reliability.

136

137 *Take-off and landing distance and speed between the 3.6 m, 4 m and 5 m distances.*

138 Significant differences were seen in take-off distance between the three distances
139 ($F[2,159] = 25.079, P < 0.001$) with dogs taking off significantly closer to the hurdle in the 4
140 m distance compared to the 3.6 m ($P = 0.007$) and 5 m distances ($P < 0.001$) (Fig. 3). An
141 effect size of 0.75 was found, suggesting a moderately important difference between the
142 conditions. Furthermore, there was a significant difference in take-off speed between the
143 three distances ($F[2,159] = 37.133, P < 0.001$). Dogs jumped faster in the 3.6 m distance
144 compared to the 4 m distance ($P = 0.007$) and slower compared to the 5 m distance ($P <$
145 0.001), whilst dogs jumped significantly slower than in the 4 m distance compared to the 5 m
146 distance ($P < 0.001$) (Fig. 4).

147

148 Further significant differences were found for landing distance between the three
149 distances ($F[2, 159] = 46.601, P < 0.001$). Dogs landed significantly further away from the
150 hurdle in the 5 m distance compared to the 3.6 m ($P < 0.001$) and 4 m distances ($P < 0.001$)
151 (Fig. 3). An effect size of 1.46 was found suggesting an important difference between the
152 conditions. Furthermore, significant differences in landing speed were seen between the three
153 distances ($F[2,159] = 70.258, P < 0.001$). Dogs jumped faster in the 3.6 m distance compared
154 to the 4 m distance ($P < 0.001$) and slower than in the 5 m distance ($P < 0.001$). Dogs jumped
155 significantly slower in the 4 m distance compared to the 5 m distances ($P < 0.001$) (Fig. 4).

156

157 *Take-off and landing distances across levels of skill.*

158 Significant differences were seen in the take-off distances during the 3.6 m distance
159 ($F[3,55] = 5.686, P = 0.002$) with beginner dogs taking off nearer to the hurdle compared to
160 intermediate dogs ($P = 0.002$). Furthermore landing distances differed significantly ($F[3,55]$
161 $= 7.552, P < 0.001$) with beginner dogs landing nearer the hurdle compared to novice ($P =$
162 0.003) and intermediate dogs ($P = 0.004$). Advanced dogs landed nearer to the hurdle
163 compared to novice ($P = 0.017$) and intermediate dogs ($P = 0.017$) (Fig. 5). There was a
164 significant effect of skill on the take-off ($F[3,50] = 9.416, P < 0.001$) and landing speed
165 ($F[3,50] = 8.876, P < 0.001$) during the 3.6 m distance. Beginner dogs were slower than
166 novice ($P = 0.013$) and intermediate dogs ($P < 0.001$) during take-off and slower than
167 intermediate ($P < 0.001$) and advanced dogs ($P = 0.045$) during landing.

168

169 Take-off distances differed significantly at the 4 m distance ($F[3,50] = 6.168, P =$
170 0.001). Advanced dogs took off further away from the jump compared to beginner ($P = 0.005$)
171 and novice dogs ($P = 0.009$). No significant differences were observed for landing distances
172 or take-off and landing speed at the 4 m distance.

173

174 At the 5 m distance, significant differences in the take-off ($F[3,50] = 3.453, P = 0.023$)
175 and landing speeds were seen ($F[3,50] = 4.679, P = 0.006$). Beginner dogs were slower than
176 advanced dogs during the take-off ($P = 0.038$) and landing phases ($P = 0.01$) and novice dogs
177 were slower than advanced dogs during the landing phase ($P = 0.05$) (Fig. 6). There were no
178 differences in take-off and landing distances at the 5m distance.

179

180 *Apparent joint angle differences between the 3.6 m, 4 m and 5 m distances*

181 During the take-off phase of the jump there was a significant difference in the neck
182 angle between the three distances ($F[2,153] = 11.728, P < 0.001$). A more acute neck angle

183 was observed in the 3.6 m and 4 m distance, compared to the 5 m distance ($P < 0.001$).
184 Further significant differences were seen during the landing phase of the jump ($F[2,153] =$
185 18.692, $P < 0.001$) again with there being a more acute neck angle during the 3.6 m and 4 m
186 distances, compared to the 5 m distance ($P < 0.001$) (Table 4).

187

188 Lumbar spine angle differed significantly between the three distances during (1) the
189 take-off phase of the jump ($F[2,153] = 7.889$, $P = 0.001$), with an increased extension in the 4
190 m distance compared to the 3.6 m distance ($P = 0.004$) and the 5 m distance ($P = 0.001$); (2)
191 the bascule phase of the jump ($F[2,153] = 6.248$, $P = 0.002$) demonstrating an increased
192 flexion in the lumbar spine during the 5 m distance compared to the 4 m distance ($P = 0.001$),
193 and (3) the landing phase of the jump ($F[2,153] = 65.091$, $P < 0.001$), demonstrating an
194 increased flexion during the 4 m distance compared to the 3.6 m distance ($P = 0.028$) and 5 m
195 distance ($P < 0.001$) (Table 4).

196

197 Shoulder angles differed significantly during the bascule phase of the jump ($F[2,153]$
198 $= 3.326$, $P = 0.039$) with an increased flexion of the shoulder joint at the 4 m distance
199 compared to the 5 m distance ($P = 0.05$). No significant differences were observed during the
200 take-off or landing phases of the jump (Table 4).

201

202 *Apparent joint angle differences across levels of skill.*

203 At the 3.6 m distance, significant differences were seen in neck angles during the
204 bascule phase of the jump ($F[3,55] = 7.262$, $P < 0.001$) with advanced dogs demonstrating a
205 more obtuse neck angle compared to novice ($P = 0.001$) and intermediate dogs ($P = 0.005$).
206 Lumbar spine angles differed significantly during the take-off phase ($F[3,55] = 3.149$, $P =$
207 0.032) with novice dogs demonstrating an increased flexion compared to advanced dogs ($P =$

208 0.032). Shoulder angles differed significantly during the bascule phase of the jump ($F[3,55] =$
209 5.237, $P = 0.003$) with beginner dogs showing an increased extension compared to
210 intermediate ($P = 0.021$) and advanced dogs ($P = 0.017$). No significant differences were
211 seen during the 4 m distance.

212

213 At the 5 m distance, significant differences were seen in the neck angles during the
214 bascule phase of the jump ($F[3,55] = 2.954$, $P = 0.04$) with advanced dogs showing a greater
215 flexion compared to novice dogs ($P = 0.023$). Lumbar spine angles differed significantly
216 during the take-off phase of the jump ($F[3,55] = 3.653$, $P = 0.018$) with advanced dogs
217 demonstrating an increased flexion compared to novice dogs ($P = 0.038$). Shoulder angles
218 differed during the take-off ($F[3,55] = 3.053$, $P = 0.036$) and landing ($F[3,55] = 3.857$, $P =$
219 0.014) phases of the jump. There was increased flexion of the shoulder angle for advanced
220 dogs compared to novice dogs during the take-off phase ($P = 0.023$) and an increased
221 extension of the shoulder angle for novice dogs compared to advanced dogs during the
222 landing phase ($P = 0.01$).

223

224 Discussion

225 The large sample size and high level of inter-observer reliability in this study, with all
226 dogs tested under field conditions, increases its ecological validity (Feeney et al., 2007; Hogg
227 et al., 2013). The take-off distance/speed and landing distance/speed significantly increased
228 when consecutive jump distances were at 5 m compared to 3.6 m and 4 m. If the dog cleared
229 the jumps at the same height irrespective of condition, the longer jump distances would
230 suggest a flatter trajectory, which would likely reduce vertical ground reaction forces. More
231 skilled dogs took off and landed further away from the hurdle, at a greater speed when
232 compared to less skilled dogs. This suggests that experienced dogs may be more adept at

233 deciphering the optimum take-off point for the jump, as has been seen in equines (Powers and
234 Harrison, 2000; Powers, 2002).

235

236 Beginner dogs jumped slower than higher skilled dogs in both the 3.6 m and 5 m
237 distances, illustrating how speed may be a contributing factor for dogs moving up
238 competitive grades or, arguably, how speed will increase with skill. Whilst take-off and
239 landing speed did not differ significantly during the 4 m distance, take-off and landing
240 distance did vary, with higher skilled dogs taking off and landing further away from the
241 hurdle. Thus, larger impulses would need to be produced due to the dogs increased time in
242 the air. In contrast, at the 5 m distance, speed increased with skill, whilst take-off and landing
243 distances did not differ, suggestive of smaller impulses in higher skilled dogs due to less time
244 in the air. Previous studies examining canine jump kinematics found that there was an
245 increased speed, coupled with shallower landing angles when the height of the obstacle
246 decreased (Pfau et al., 2011; Birch and Lesniak, 2013). Whereas the height of the jumps did
247 not alter in our study, we found similar results with dogs increasing their speed but with
248 shallower landing angles over the hurdles placed 5 m apart.

249

250 Apparent neck, shoulder and lumbar spine joint angles differed significantly, which
251 suggests, at least potentially, why injuries occur more commonly in these locations (Levy et
252 al., 2009; Cullen et al., 2013a, b). The increased flexion of the neck in the 3.6 m and 4 m
253 distances may be due to the dogs landing closer to the next hurdle so having to lift their head
254 in preparation for take-off over the third hurdle. Indeed, all dogs ‘bounced’ between the
255 hurdles in the 3.6 m distance but not in the 4 m and 5 m distances. Inclusion of distances to
256 test jumping ability of dogs at low skill levels is in stark contrast to equine show jumping

257 competitions, which commonly include a combination of hurdles set at bounce strides, to test
258 ability at advanced levels⁸.

259

260 Back angles differed between the three distances, but there was no demonstration of
261 an increased extension of the lumbar spine, as has been previously seen in other agility
262 research (Birch and Lesniak, 2013), possibly due to the height of the hurdle being consistent
263 at all three distances. Shoulder angles at the 4 m distance were significantly more flexed
264 during the bascule phase of the jump in comparison to the 5 m distance and may reflect
265 reduced take-off and landing distances, creating a smaller, steeper jumping arc. The lack of a
266 clavicle results in shoulder muscles playing an important role not only in athletic, but also
267 passive movement. Consequently, repeated hyperflexion and extension of this joint could be
268 detrimental to the health and welfare of the dog, and might explain why shoulders present as
269 a common location for injury in agility dogs (Budras et al., 2007; Giacomo et al., 2008;
270 Cullen et al., 2013a, b).

271

272 When controlling for skill, the greatest number of differences were seen at the 3.6 m
273 distance, mirroring differences in take-off and landing distances and supporting the notion
274 that dogs may find hurdles spaced at this distance more challenging. In support of this, 11
275 dogs were removed from analysis due to not completing the obstacles correctly. All of these
276 incidents occurred at either the 3.6 m or 4 m distances, nine of which were beginner or novice
277 dogs. This supports the notion that jump kinematics differ for the distance between hurdles
278 and for level of skill.

279

⁸ See: Fédération Equestre Internationale. London 2012 Olympic games – jumping preview.
<http://www.fei.org/news/london-2012-olympic-games-jumping-preview> (accessed 15 February 2015)

280 **Conclusions**

281 This study illustrates how canine jumping style and speed differs with distance
282 between hurdles as well as with levels of skill. Skilled dogs appear to be more adept at
283 deciphering optimum jump kinematics than less skilled dogs. Overall, as the distance
284 between hurdles increases, the differences in jump kinematics of skilled and less skilled
285 decreases, suggesting that reduced obstacle distances should be restricted to higher skilled
286 dogs, analogous to equine show jumping competitions. Whilst arbitrary regulations may
287 historically have been acceptable, there is now a distinct need for more scientific research in
288 this area.

289

290 **Conflict of interest statement**

291 Jacqueline Boyd and Gary Doyle are both members of The Kennel Club Activities
292 Health and Welfare Sub Group. None of the other authors of this paper has a financial or
293 personal relationship with other people or organisations that could inappropriately influence
294 or bias the content of the paper.

295

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371 Fig. 1. The layout of the upright hurdles used in the study. A, B and C are camera locations
372 and illustrate the camera's field of view ensuring the take-off and landing phase of the jump
373 is recorded. Broken lines identify direction of travel, with each dog being stopped and
374 restarted between each set of three hurdles.

375

376 Fig. 2. Illustration of Dartfish analysis. (A) Illustration of measurement of apparent joint
377 angles. (B) Mean take-off and landing distance for the 3.6 m hurdle distance. (C) Mean take-
378 off and landing distance at the 5 m hurdle distance. Take-off and landing distances were
379 calibrated for Dartfish analysis using the foot of the hurdle (0.48 m).

380

381 Fig. 3. Mean take-off and landing distances. * Significant difference between take-off and
382 landing distance ($P < 0.05$).

383

384 Fig. 4. Mean take-off and landing speed over the three hurdle distances. * Significant
385 differences between take-off and landing speed ($P < 0.05$).

386

387 Fig. 5. Mean take-off and landing distances for different levels of skill. * Significant
388 differences for the take-off and landing distances for different levels of skill ($P < 0.05$).

389

390 Fig. 6. Mean take-off and landing speed for the different levels of skill. * Significant
391 differences in take-off and landing speed for different levels of skill ($P < 0.05$).

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394 **Table 1**

395 Jump height categories under Kennel Club regulations.

Category	Height to the withers	Jump height
Small	< 350 mm	350 mm
Medium	351 mm - 430 mm	450 mm
Large	> 431 mm	650 mm

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397 **Table 2**

398 Level of skill as defined under Kennel Club regulations.

Grade	Ability	Progression
1	Beginner	All dogs and handlers with no previous wins in agility
2	Beginner	All dogs and handlers who have won one agility class or three jumping classes at grade 1
3	Novice	All dogs who have won one agility class or three jumping classes at grade 2. Or all dogs with handlers who have previously won out of grade 1 and 2
4	Novice	All dogs who have won one agility class or three jumping classes at grade 3.
5	Novice	All dogs who have won one agility class or three jumping classes at grade 4.
6	Advanced	All dogs who have won three classes, with at least one of which being in agility at grade 5.
7	Advanced	All dogs who have won four classes, two of which must be in agility at grade 6.

399

400 **Table 3**

401 Sample demographics

Breed	Percentage	Mean age (years)
WSD/WSD crosses/BC	80%	6
Retriever/Retriever cross	9%	6
Sight hounds	6%	5
Others (e.g standard poodle, GSD)	5%	4

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403 WSD, working sheepdog; BC, Border collie; GSD, German shepherd dog.

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404 **Table 4**

405 Mean apparent joint angles for the 3.6 m, 4 m and 5 m hurdle distances

Distance	Neck angle (°)			Back angle (°)			Shoulder angle (°)		
	3.6 m	4 m	5 m	3.6 m	4 m	5 m	3.6 m	4 m	5 m
Take-off	175.3 ±	176.06 ±	184.5 ±	174.26 ±	180.3 ±	173.71 ±	71.92 ±	71.28 ±	72.9 ±
	1.74 ^a	1.25 ^b	1.38 ^{a,b}	1.07 ^a	1.19 ^{a,b}	1.03 ^b	1.63	1.41	1.6
Bascule	173.67 ±	172.76 ±	174.9 ±	173.68 ±	177.86 ±	170.52 ±	77.41 ±	76.67 ±	85.5 ±
	1.58	0.94	1.39	1.1 ^a	1.38 ^b	0.84 ^{a,b}	2.09 ^a	1.88 ^b	2.68 ^{a,b}
Landing	147.77 ±	151.4 ±	168.3 ±	173.91 ±	158.18 ±	178.55 ±	114.74 ±	110.81 ±	112.67
	2.62 ^a	1.98 ^b	1.95 ^{a,b}	1.29 ^{a,b}	1.22 ^{b,c}	1.13 ^{a,c}	1.5 ^a	1.35 ^a	± 1.43

406

407 ^{a,b,c} significant differences of $P < 0.05$