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4	Can Auditory Objects be Subitized?
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Abstract

In vision, humans have the ability to mentally 'tag' approximately four objects, allowing us 18 to monitor, attend, and interact with them. As a consequence, we can rapidly and accurately 19 enumerate up to four objects – a process known as subitizing. Here, we investigate whether a 20 similar ability exists for tagging auditory stimuli and find that only two or three auditory 21 stimuli can be enumerated with high accuracy. We assess whether this high accuracy 22 23 indicates the existence of an auditory subitizing mechanism, and if it is influenced by factors known to influence visual subitizing. Based on accuracy, Experiments 1 and 2 reveal a 24 25 potential auditory subitizing mechanism only when stimuli are spatially separated, as is the case for visual subitizing. Experiment 3 failed to show any evidence of auditory subitizing 26 when objects were separated in time, rather than space. All three experiments provide only 27 limited evidence for an age-related decline in auditory enumeration of small numbers of 28 objects. This suggests that poor auditory tagging does not contribute significantly to older 29 adults' difficulties in multi-talker conversations. We hypothesize that although auditory 30 subitizing might occur, it is restricted to approximately two spatially-separated objects due to 31 the difficulty of parsing the auditory scene into its constituent parts. 32

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35 **Public Significance Statement**

This study provides initial evidence for an early 'tagging' mechanism that allows people to mentally 'tag' multiple sounds in the environment for later processing. Tagging was only possible when sounds were spatially separated, as is the case with visual tagging. Older adults showed similar tagging to young adults, suggesting that this ability does not decline with age and is thus unlikely to contribute to older adults' difficulties in multi-talker conversations.

Keywords: auditory, enumeration, subitizing, aging, location

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Can Auditory Objects be Subitized?

To what extent can we detect and tag multiple objects in the environment? This 44 question has been answered extensively for the visual modality, but we have much less 45 knowledge regarding our awareness of multiple auditory objects. For over a hundred years, 46 since the pioneering work of Jevons (1871), vision researchers have investigated our rapid 47 and potentially preattentive tagging of key objects within a visual scene ('subitizing'; 48 49 Kaufman, Lord, Reese, & Volkmann, 1949). Such work has addressed how we can individuate identical visual objects, track them over time, and understand their relative spatial 50 51 locations (Pylyshyn, 1989). The wealth of vision research that has probed this question, including studies of subitizing and multiple object tracking, underlines its importance to 52 visual perception as a whole. Yet we know almost nothing about tagging multiple auditory 53 objects. 54

Research into awareness of multiple visual objects has demonstrated that we can 55 'tag', and enumerate, approximately four objects, in parallel (Pylyshyn, 1989; Trick & 56 Pvlyshyn, 1993, 1994; but see Olivers & Watson, 2008). These tags, or indexes, provide 57 information about the location of the objects relative to each other and to ourselves, and also 58 provide a link to those objects to allow individual attentional processing of each item 59 (Pylyshyn, 1989, 2001). The ability to simultaneously tag a limited number of items provides 60 many adaptive core and fundamental functions such as allowing us to coordinate and move a 61 limited focus of attention between several identical visual objects or features, determine 62 spatial relationships between items, and coordinate our eye movements (Pylyshyn, 1989). 63 One striking consequence of this tagging system is that, by assigning tags, it is possible to 64 track up to four moving target objects amid an array of identical moving distractor objects 65 (Pylyshyn & Storm, 1988). Theoretically, a tagging system such as this should also prove 66 beneficial in the auditory domain, in which assigning tags to different sound sources (e.g., 67

different talkers, car alarm, radio) could help us to monitor those sound sources over time and

69 to direct attention to (and switch attention between) the sound sources of interest.

A further consequence of this visual tagging system is that approximately four visual 70 objects can be enumerated ('subitized') quickly and accurately (Jevons, 1871; Kaufman et al., 71 1949) by assigning and determining how many of the tags are currently bound to items 72 (Pylyshyn, 1989; Trick & Pylyshyn, 1994). Because the number of tags is limited to 73 approximately four, subitization is also limited to four items. In contrast, enumerating more 74 than four visual objects (typically called counting) requires the disengagement and re-75 76 assignment of tags which is more error prone, and results in a relatively large increase in time for each additional item that has to be enumerated (Trick & Pylyshyn, 1994). Complementing 77 the behavioral data, neuroimaging and neuropsychological evidence suggests that rapid visual 78 subitizing and 'serial' enumeration beyond the subitizing range (counting) involve separate 79 cortical mechanisms (Demeyere et al., 2010, 2014). In terms of parsing visual input, some 80 obvious applied benefits of visual subitizing include allowing us to recognize large numbers 81 quickly (e.g., 1000000) if the digits are organized into groups of three (1,000,000). 82 In the present work, we test whether there exists a similar subitizing system for 83

auditory objects. In Experiments 1 and 2, an 'object' is loosely defined as a coherent auditory 84 stream arising from a single source, such as bird song, piano music, someone speaking, or a 85 car alarm (Griffiths & Warren, 2004; Kubovy & van Valkenburg, 2001; see below for a more 86 detailed discussion of auditory object formation). In Experiment 3, the auditory objects are 87 sequentially presented pure tones and frequency-modulated tones. As in the visual domain, 88 the ability to rapidly assign individual tags to auditory objects would allow those objects to 89 be subitized, facilitate directing attention to those of interest, and provide an index to monitor 90 future changes. 91

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93 Age-Related Declines in Visual and Auditory Tagging

In all three experiments, we ask whether there is an age-related deficit in auditory 94 tagging, which might underlie older adults' difficulties in listening situations that are 95 attentionally demanding. Older adults in particular find it difficult to listen amid competing 96 speech or noise, due to age-related declines in auditory perception and cognition (Roberts & 97 Allen, 2016; Schneider et al., 2002). Older adults also report difficulties in multi-talker 98 99 conversations, such as missing the start of what each new talker is saying, and these difficulties are linked to their feelings of handicap, even when taking into account any 100 101 hearing loss (Gatehouse & Noble, 2004).

In addition to establishing the limits of auditory enumeration, we also examine 102 whether impaired awareness and tagging of multiple auditory objects might contribute to the 103 104 difficulties that older adults experience in multi-talker conversations. In simple visual enumeration tasks, older adults are slower overall than young adults, but they have a similar 105 subitizing span and similar response-time slopes (ms per item) in both the subitizing and 106 counting ranges (Watson, Maylor, Allen, & Bruce, 2007; Watson, Maylor, & Bruce, 2005a; 107 Watson, Maylor, & Manson, 2002). An age-related deficit in visual subitizing emerges only 108 when targets must be enumerated among distractors. Under these conditions, in contrast to 109 young adults, older adults are unable to subitize targets (Watson et al., 2002), particularly 110 when the targets and distractors are perceptually similar (Watson et al., 2007). This is likely 111 to be due to older adults' impaired visual attention abilities. Deficits in visual attention 112 processes and/or increased system noise would mean that representations of targets and 113 distractors may not be clearly differentiated. As a consequence, older adults would be less 114 able to apply multiple visual tags in parallel, and would instead have to apply tags in a 115 spatially serial manner (Watson et al., 2007). 116

Auditory perception and cognition are also impaired in old age (Schneider et al., 117 2002), making it difficult for older adults to segregate a target auditory stream from distractor 118 streams (Ben-David et al., 2012; Ezzatian et al., 2015). This could well impact on older 119 adults' ability to subitize auditory objects irrespective of whether or not irrelevant distractor 120 sounds are also present. Weller, Best, Buchholz, and Young (2016) found that older, hearing 121 impaired adults had difficulty enumerating more than two auditory sources, but they did not 122 study the effects of older age per se, independent of hearing impairment. Here we focus on 123 older adults with normal hearing or mild hearing impairment only. 124

125 **The Role of Perceptual Organization**

There are two key requisites that allow visual objects to be rapidly tagged, and 126 therefore subitized. The first is that they must be spatially separated (Pylyshyn, 1989; 127 Watson, Maylor & Bruce, 2005b). For example, the number of shapes present in a scene 128 cannot be subitized if they are placed in a concentric arrangement (Saltzman & Garner, 1948; 129 Trick & Pylyshyn, 1993). Similarly, subitizing of visual properties that do not belong to 130 unique objects (e.g., how many colors are present in a scene) is severely limited to 131 approximately two different features. This may indicate that a scene is parsed preattentively 132 into a foreground color and background colors, and that the background colors are not further 133 segmented (Watson et al., 2005b). This distinction between space-based and feature-based 134 visual subitizing reflects the critical role of spatial location in the visual system, from coding 135 at the retina and in early visual cortex through to visual object formation and selection 136 (Kubovy & van Valkenburg, 2001; Lamy & Tsal, 2000). 137

The auditory system, on the other hand, is primarily focused on spectral and temporal information. Concurrent sounds enter the ear together and are initially coded according to frequency. A process of auditory scene analysis (Bregman, 1990) is then necessary to integrate frequency components associated with a single sound source (e.g., one person's

voice) and segregate them from different sound sources. The auditory system uses various 142 spectral and temporal cues to achieve this object formation (and segregation), including 143 common time-course, onset and offset times, pitch, and harmonicity. Spatial location does not 144 facilitate individual object formation, but can be useful for streaming and attending to objects 145 over time (Shinn-Cunningham, 2008). Auditory objects are therefore primarily formed and 146 selected on the basis of their spectrotemporal profile (Griffiths & Warren, 2004; Kubovy & 147 van Valkenburg, 2001; Shinn-Cunningham, 2008), but there can be some benefit from 148 spatially separating target sounds from distractors (Freyman et al., 2001; Hawley et al., 149 150 2004). In Experiments 1 and 2 of the present work, in addition to the central question of whether or not sounds can be subitized we also assess whether spatial separation is necessary, 151 or even beneficial, to auditory tagging and subitizing. In Experiment 3, we consider the role 152 of temporal separation in the auditory task, and examine enumeration of sequentially 153 presented auditory objects. 154

The second requisite for efficient visual tagging and subitizing is that it must be 155 possible to identify the target objects without using focal attention (Trick & Pylyshyn, 1993). 156 For example, it is possible to subitize target letter Os amid distractor Xs, but not target Os 157 amid distractor Qs (Trick & Pylyshyn, 1993). The need for targets to be identifiable 158 preattentively could prove to be a limiting factor for tagging concurrent auditory stimuli. In 159 audition, all sounds in the environment enter the ear together, and the auditory system has the 160 non-trivial task of segregating the incoming sounds into their constituent streams (Bregman, 161 1990). Whereas low-level perceptual grouping is likely to occur preattentively, organizing 162 those sounds into coherent streams over time appears to require attention (Carlyon et al., 163 2001; Cusack et al., 2004; but cf. Macken et al., 2003; Sussman et al., 2007). 164 Cusack et al. (2004) presented multiple auditory streams to their participants and 165

166 found that the data were consistent with a 'hierarchical decomposition' model. According to

this model, participants are initially aware of broad categories of the sounds currently in the 167 environment (e.g., music, speech, traffic), but they only have access to sub-streams (e.g., 168 guitar, drums, singers) when focal attention is directed toward that specific stream (in this 169 case, the music). It is likely that several factors will determine the number of streams 170 available at the highest level of the hierarchy, including frequency separation (Brochard et al., 171 1999; Cusack et al., 2004), stimulus intensity (Botte et al., 1997), and top-down cognition 172 such as attention (Dowling et al., 1987). The hierarchical decomposition model suggests a 173 slightly more elaborate scene analysis than the simple foreground/background distinction 174 175 proposed for feature-based visual subitizing (Watson et al., 2005b), implying that more than two concurrent sounds might be identifiable preattentively. It is also possible for listeners to 176 be aware of the number of auditory objects (sounds or sound sources) in the environment 177 without segregating each individual stream. In the example above, recognizing the sounds of 178 a guitar and a drum would provide evidence of two auditory objects without it being 179 necessary to perceptually segregate those streams. 180

181 Auditory Enumeration

Few previous studies have investigated the enumeration of concurrent auditory 182 stimuli. Two studies have suggested that concurrent auditory stimuli cannot be subitized, and 183 that even counting accuracy is poor for two or more stimuli (McLachlan et al., 2012; Thurlow 184 & Rawlings, 1959). However, in both of these studies it is not clear whether the limiting 185 factor was participants' ability to enumerate the objects, or simply to segregate the objects, 186 which were pure tones (Thurlow & Rawlings, 1959) and harmonic complexes (McLachlan et 187 al., 2012). More recent studies (Kawashima & Sato, 2015; Vitevitch & Siew, 2016; Weller et 188 al., 2016; Zhong & Yost, 2017) investigated enumeration of concurrent talkers and found that 189 only between three and five talkers could be accurately counted (with accuracy of more than 190 50%). Although Kawashima and Sato's (2015) work did not consider auditory subitizing, 191

Running head: CAN AUDITORY OBJECTS BE SUBITIZED?

their data indicate a potentially bilinear enumeration function, consistent with fast and
accurate enumeration of two or three talkers, followed by slower and less accurate
enumeration of larger numbers of talkers. In contrast, Zhong and Yost's (2017) enumeration
data show that enumeration accuracy decreases linearly with increasing numbers of sound
sources before levelling off for five or more sound sources.

Here, we present three experiments that specifically investigate whether auditory 197 198 objects can be subitized, and if so, determine the subitizing span for auditory objects, the factors that influence auditory subitizing, and whether there is an age-related decline in 199 200 auditory subitizing. Experiments 1 and 2 explore enumeration of concurrent auditory stimuli. The stimuli were a set of auditory clips (e.g., hens clucking, piano solo) that have previously 201 been used in auditory search tasks (Eramudugolla et al., 2005, 2008). They have distinct 202 spectro-temporal profiles and each sound is clearly discriminable against a background of the 203 other sounds (Eramudugolla et al., 2005). Experiment 3 investigates enumeration of 204 sequential auditory stimuli, by asking participants to enumerate target tones within a rapidly 205 presented sequence of target and distractor tones. 206

207

General Methods

208 Participants

Young participants were recruited from the University of Warwick's student 209 population. Older adults were recruited from the Warwick Age Study Panel of healthy 210 211 community-dwelling volunteers. Pure tone audiometry was used to assess hearing thresholds at frequencies between 250 and 8000 Hz (Maico MA25 screening audiometer with DD45 212 headset). Young adults were excluded if their thresholds exceeded 25 dB HL at any 213 individual frequency (two participants in Experiment 1 and one each in Experiments 2 and 3). 214 Older adults were recruited who reported 'fair' or better hearing, but were then included 215 regardless of their audiometric thresholds. A measure of hearing impairment was obtained by 216

averaging over five frequencies (250, 500, 1000, 2000 and 4000 Hz) for the better ear. The
average threshold was then used to determine the impact of mild hearing impairment on
auditory enumeration.

In all three experiments we tested 20 young participants. This sample size was based 220 on our earlier research that indicated that 18 participants would give a strong test of feature 221 versus object-based visual subitizing (Watson et al., 2005b) and Kawashima and Sato's 222 (2015) research that showed that 12 participants were sufficient to detect differences in 223 counting accuracy when auditory stimuli were presented from the same or different locations. 224 225 Watson et al. (2007) found that a sample of 20 young and 20 older adults was sufficient to detect age-related differences in subitizing ability when targets were presented amid 226 distractors. We initially recruited a larger sample (n = 30) to allow older participants with 227 severe age-related hearing loss to be excluded. However, we found that we were able to 228 recruit older adults with comparatively good hearing and so recruited only 20 older 229 participants in Experiment 2 (conducted after Experiments 1 and 3). 230

One young and one older adult participated in both Experiments 1 and 2; one young and three older adults participated in Experiments 2 and 3; two young and seven older adults participated in Experiments 1 and 3.

Ethical approval was granted by the University of Warwick's Humanities and Social Sciences Research Ethics Committee. All participants gave written, informed consent. Young participants received £6 compensation; older participants received £10 inconvenience allowance plus travel expenses.

238 Stimuli and Apparatus

All experiments were conducted in sound-attenuated testing booths at the University
of Warwick. Stimuli were presented via Sennheiser HD518 headphones at comfortable
volume levels. In Experiments 1 and 2, the stimuli were 10-second clips of eight distinctive

sounds taken from Eramudugolla et al. (2005). The sounds were hens clucking, Gregorian
chant, piano solo, cello solo, male horse-race commentator (English), female news reader
(Hindi), police siren, and alarm-clock ring, with equalized RMS sound pressure levels. Each
sound clip was 5-s in duration and was immediately repeated once, to create 10-s clips.

246 **Procedure**

In all three experiments, participants were familiarized with the stimuli and then 247 completed a short practice session before beginning the experimental trials. Participants 248 pressed the space bar to initiate each trial, in response to an instruction screen ("Press the 249 250 space bar to continue"). The screen went immediately blank and the sounds were played after a 1-s delay. The task was always to decide how many sounds were present. When participants 251 believed they knew the answer, they pressed the space bar. The sounds then stopped and the 252 question "How many?" appeared on screen. The participant entered their response by 253 pressing a number on the keypad. On-screen feedback indicated accuracy and the correct 254 number of sounds (e.g., "Correct! There were 2 sounds."). Feedback was presented for 800 255 ms and was followed by a 1-s blank screen before the instruction screen appeared for the next 256 trial. Participants were instructed to respond with the space bar as quickly and accurately as 257 possible. Response times (RTs) were calculated as the time from sound onset to the space bar 258 being pressed to ensure that RTs were not affected by the time taken to find the correct 259 response key (see Watson et al., 2002, for a discussion of this method). 260

Older participants additionally completed the Speech, Spatial and Qualities of Hearing questionnaire (SSQ; Gatehouse & Noble, 2004). This contains 14 questions regarding the participants' speech perception in different situations (Speech), 17 questions about their ability to localize sounds (Spatial), and 18 questions relating to the quality of the sounds that they hear (Qualities). Each question is answered by marking a point on a line anchored between 0 (no ability) and 10 (perfect ability). An example Speech question is:

"You are in a group of about five people in a busy restaurant. You can see everyone else in
the group. Can you follow the conversation?" (response line anchored with 0 'not at all' and
10 'perfectly').

270 Data Analysis

Accuracy and RT data were entered into analyses of variance (ANOVAs). RTs were 271 included for correct trials only, and excluded if they were more than three SDs above the 272 participant's mean for that cell of the design. When there was only one correct RT for a 273 condition/numerosity, it was included if it fell within three SDs of the participant's overall 274 275 mean on correct trials. These exclusion rules led to the removal of less than 1% of the RT data. Where Mauchley's test of sphericity indicated that sphericity could not be assumed, a 276 Greenhouse-Geisser correction was applied. This is indicated by non-integer degrees of 277 freedom. Estimated effect sizes are indicated by partial eta squared values (η^2_p). 278

279

Experiment 1

In Experiment 1, we investigated young and older adults' ability to correctly enumerate concurrent auditory clips that varied in their spectrotemporal profile. We looked for evidence of auditory subitizing when stimuli were presented at the same location, and we additionally tested whether the first requisite of visual subitizing – that targets must be spatially separated – also applies to the auditory domain.

285 Method

Participants. Participants were 20 young adults (7 male, mean age 21 years, range
18-29) and 30 older adults (10 male, mean age 72 years, range 63-84). For the older
participants, better-ear averages were 20 dB HL or below for 19 participants and between 20
and 40 dB HL for 11 participants, indicating a mild hearing loss (BSA guidelines, 2011).
Young adults had an average BEA of 4.5 dB HL whereas older adults with normal hearing
had an average BEA of 15.4 dB HL. All but one of the older participants had approximately

symmetric thresholds (10 dB HL or less between the average for each ear). The remaining
participant had an asymmetry of 24 dB HL.

Stimuli and apparatus. On each trial, between one and six sounds were presented 294 simultaneously. Interaural time differences (ITDs) were used to lateralize the sounds to eight 295 different locations, from approximately 90° to the left to 90° to the right (+/- 590, 454, 272) 296 and 91 µs; exact lateralization depends on head size). Sounds lateralized using ITDs appear to 297 arise from locations along an imaginary line between the two ears. In the 'different locations' 298 condition, the stimuli were presented from up to six of the eight locations (selected at 299 300 random, with each stimulus occupying a different location). In the 'same location' condition, one of the eight locations was selected at random and all sounds originated from that location. 301 **Procedure.** Participants were initially played a 5-s clip of each sound with an 302 accompanying label on screen (e.g., 'piano solo'). They were then played the sounds again 303 and asked to name them (with any plausible name accepted), to ensure that they were familiar 304 with the identity of all stimuli. 305

Participants first completed 12 practice trials (two trials for each numerosity). The experiment then comprised eight blocks of 30 trials (5 trials for each of the 6 numerosities, in random order). The blocks alternated between the 'different location' (four blocks) and 'same location' (four blocks) conditions, with the initial condition counterbalanced across

310 participants.

311 **Results**

Accuracy (proportion correct) and mean RTs on correct trials were entered into mixed analyses of variance (ANOVAs) including age group (young, older), location (same, different), and numerosity (1 to 6). See Figure 1 for accuracy and RT data.

Figure 1. Accuracy and response times in Experiment 1, for each numerosity (1 to 6 auditory objects), for young (black) and older (gray) participants, and when sounds were lateralized to different locations using interaural timing differences (solid lines) or from the same location (dashed lines).







Participants became less accurate as numerosity increased, F(2.7, 128.9) = 340.19, p 322 < .001, $\eta_p^2 = .876$, and were less accurate when the sounds came from the same location, F(1, 1)323 48) = 24.66, p < .001, $\eta^2_p = .339$. There was also an interaction between numerosity and 324 location, F(3.5, 168.5) = 4.64, p = .002, $\eta^2_p = .088$. Paired *t*-tests with a Bonferroni correction 325 for multiple comparisons (critical p = .008) showed that presenting the sounds from different 326 locations improved enumeration for between 4 and 6 auditory objects, but not for smaller 327 numbers of auditory objects (t(49) = -1.00, 1.43, 0.61, 3.33, and 3.72, for 1 - 6 sounds, 328 respectively, *p* = .32, .16, .54, .002, .002, and .001). 329



overall this did not interact with numerosity, F < 1. There was no significant effect of location, no interaction between numerosity and location, and no three-way interaction between numerosity, location and age (all ps > .1).

Subitizing span. The maximum number of items that can be subitized is often 338 estimated in visual studies by fitting a bilinear function to the RT or accuracy data. The 339 subitizing span is then indicated by the flex point between the relatively flat subitizing slope 340 and the steeper counting slope. Because auditory enumeration was especially poor with larger 341 numbers of items, it does not produce a linear counting slope. Instead, as can be seen in 342 343 Figure 1, the accuracy data form a sigmoid even when the largest numerosity is removed to prevent any potential influence of 'end' effects (Mandler & Shebo, 1982; Trick & Pylyshyn, 344 1994; Watson & Humphreys, 1999). 345

To estimate a subitizing span, we therefore used Psignifit 3.0 (Fründ et al., 2011) in 346 Matlab (The Mathworks: Natick, MA) to fit a sigmoidal (Gaussian) function to the accuracy 347 data from all six numerosities (see Figure 2 for examples). For two young and three older 348 participants we obtained a bad fit to the data (observed deviance outside the 95% confidence 349 interval derived from bootstrapping with 1000 samples). These participants were removed 350 from the following analyses. We then calculated the point of maximum curvature in the left-351 hand section of the function (constrained to ≥ 0 objects), to estimate an upper limit for the 352 subitizing span. The average results across participants are shown in Table 1. Note that a non-353 integer subitizing span would indicate that a subitizing mechanism is used on a proportion of 354 trials with the higher integer numerosity (e.g., a subitizing span of 2.5 might suggest that 355 participants are able to subitize two items on every trial, and three items on half the trials). 356 357

Figure 2. Example individual data from Experiment 1. Plots show individual participants' accuracy at each numerosity (open circles), the fitted Gaussian function (solid line), and the point of maximum curvature (open square). Participant 4 (left plot) has an estimated subitizing span of 1.9; Participant 16 (right plot) has an estimated subitizing span of 3.4.





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Plots of the RT data showed clearly linear slopes for numerosities between 1 and 4 (see Figure 1). Nonetheless, for completeness we also fit the sigmoid function to the RT data. In some conditions, at some numerosities, participants failed to make any correct responses. Due to these missing data, functions could only be fitted to RT data from 23 of the older adults. There was also a poor fit for three young adults and one older adult. For the remaining participants, estimated 'subitizing spans' based on RTs were less than two in all conditions (see Table 1).

372

- 374 Table 1
- 375 Average Subitizing Spans Estimated from the Point of Maximum Curvature of a Gaussian

		Subitizing span	
Age	Condition	Accuracy	Response Times
Young	Different	2.56 (2.33 – 2.80)	1.36 (1.03 – 1.69)
Young	Same	2.71 (2.50 – 2.92)	1.34 (1.01 – 1.68)
Older	Different	2.38 (2.19 – 2.58)	1.09 (0.80 - 1.37)
Older	Same	2.29 (2.11 - 2.46)	1.24 (0.97 – 1.56)

376 Function Fitted to the Accuracy and Response-Time Data from Experiment 1

Note. 95% confidence intervals are shown in parentheses.

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Direct comparison of linear and nonlinear functions. In visual enumeration studies, evidence for separate subitizing and counting mechanisms often comes from fitting linear and bilinear functions to the data and assessing which provides the better fit. If a bilinear function fits the data better than a linear function, this provides evidence consistent with the existence of two separate enumeration mechanisms (subitizing and counting).

In the auditory enumeration task, this approach is complicated by the limit on the 384 number of auditory objects that can be enumerated accurately, which leads to an asymptote in 385 the data after approximately four or five auditory objects. Therefore, in order to compare the 386 sigmoidal and linear functions, we fitted linear functions to the first four data points, in 387 addition to the sigmoid functions described above. We then calculated the residual sum of 388 squares (RSS) for the linear and sigmoidal functions over those four data points, for each 389 individual participant and experimental condition, to determine which function provided the 390 best fit. If the sigmoid provided a better fit, this would be suggestive of an auditory subitizing 391 mechanism. Comparison of goodness of fit was evaluated using Akaike Information Criterion 392

Running head: CAN AUDITORY OBJECTS BE SUBITIZED?

(AIC) to control for differences in the number of parameters in the linear and sigmoidal 393 functions. Note that this approach is somewhat conservative: if participants can subitize four 394 auditory objects then the linear function will provide an excellent fit to the data, despite the 395 existence of a subitizing mechanism. 396 Figure 3 shows the mean sigmoidal-linear AIC difference (dAIC) across participants 397 in each experiment, age group, and condition, for the accuracy and RT data. A dAIC of 0 398 indicates that the linear and sigmoidal functions provide a similar fit to the data. A dAIC of 399 less than -5 would provide reasonably strong evidence that the sigmoid provides a better fit 400 401 than the linear function, whereas a dAIC of more than 5 would indicate that the linear function is superior (Baguley, 2012). The result of this analysis shows that the sigmoid does 402 not provide a better fit than the linear function in any of the conditions in Experiment 1. 403 Therefore there is no evidence that participants are using an auditory subitizing mechanism in 404

405 Experiment 1.

406

Figure 3. Comparison of the linear and sigmoid functions, for the accuracy and response-time
data. Residuals were compared for the first four data points, taking into account the number
of parameters (Akaike Information Criterion; AIC). The difference between the AIC values
(dAIC: sigmoidal minus linear) is plotted, for all conditions and experiments. Filled squares:
young participants; white squares: older participants.



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Effect of audiometric hearing status. Data from the older adults were entered into an ANOVA with hearing status (normal/mild impairment) as a between-participants factor and numerosity and location as within-participants factors. There was no significant effect of hearing status, F(1, 28) = 2.31, p = .140, $\eta^2_p = .08$, and no significant interactions involving hearing status (all ps > .1). 420 Summary

Participants were able to enumerate approximately two auditory objects with high
accuracy (> 90%), indicating worse enumeration accuracy than is found with visual objects.
Older adults were slower and less accurate overall, but this did not worsen with increasing
numbers of objects.

Lateralizing the auditory objects to different locations using ITDs improved enumeration of larger numbers of auditory objects slightly (four to six), but did not influence the enumeration of smaller numbers of auditory objects. Audiometric hearing thresholds did not influence older adults' enumeration accuracy.

429

Experiment 2

In Experiment 2 we investigated further the effect of spatial separation on auditory 430 enumeration. Unlike the visual system, auditory information is not processed in spatiotopic 431 maps in the cortex. The location of auditory stimuli is calculated based on differences in the 432 arrival time and level of the signal at the two ears (interaural time differences (ITDs) and 433 interaural level differences (ILDs)), and spectral changes introduced by the head and external 434 ears. Recent evidence suggests that auditory localization can be based on the relative 435 activation within three spatial channels: left, midline and right (Briley et al., 2016). In 436 Experiment 1, stimuli were separated using ITDs only. However, effects of spatial attention 437 can be stronger when ILDs are also present, as this enables attention to be directed toward a 438 particular spatial channel (Roberts et al., 2009). In Experiment 2 we tested the hypothesis that 439 auditory stimuli can be subitized only if they fall within separate spatial channels. We 440 presented between one and five concurrent sound clips (using the same sound clips as in 441 Experiment 1), lateralized to different locations using generic head-related transfer functions 442 (HRTFs) (Gardner & Martin, 1994). HRTFs include ITDs and ILDs, as well as spectral cues 443 introduced by the head and external ears. Stimuli were either presented to one spatial location 444

445 (90° left, midline, or 90° right), two locations (left and midline, left and right, or midline and

right) or three locations (left, midline and right). Each location (left, midline, right)

447 corresponds to a spatial channel (Briley et al., 2016).

448 Method

Participants. Participants were 20 young adults (7 male, mean age 24 years, range 449 19-30) and 20 older adults (8 male, mean age 76 years, range 67-87). For the older 450 451 participants, better-ear averages over five frequencies were below 20 dB HL for 10 participants, between 20 and 40 dB HL for nine participants indicating a mild hearing loss, 452 453 and 43 dB HL for one participant, indicating a moderate hearing loss. Young adults had an average BEA of 6.0 dB HL whereas older adults with normal hearing had an average BEA of 454 13.9 dB HL. All but six of the older participants had approximately symmetric thresholds (<= 455 10 dB HL difference). Three had asymmetries between 10 and 15 dB HL, two had 456 asymmetries between 20 and 25 dB HL, and one had an asymmetry of 40 dB HL. 457

Stimuli and apparatus. On each trial, between one and five sounds were presented 458 simultaneously. Stimuli were convolved with generic HRTFs in Matlab, to lateralize the 459 sounds to three possible locations (90° left, midline, 90° right). Sounds lateralized using 460 individualized HRTFs appear to arise from an external sound source. With generic HRTFs 461 the percept varies depending on head shape and size. Sounds were either presented from one, 462 two or three locations, as described above. When the number of sound clips exceeded the 463 target number of locations, more than one sound clip was presented from one or more of the 464 locations, distributed evenly between the available locations. Participants completed 36 trials 465 at each numerosity. A maximum of five, rather than six, concurrent stimuli were presented in 466 Experiment 2 to maximize the number of trials in each condition. This followed from the 467 finding in Experiment 1 that six concurrent stimuli could not be reliably enumerated. 468

469 Procedure. Participants were familiarized with the stimuli as in Experiment 1.
470 Participants first completed ten practice trials. The experiment then comprised four blocks of
471 45 trials (9 trials for each of the 5 numerosities, presented in a random order).

472 **Results**

Two separate analyses were conducted to investigate the effect of the number of locations on enumeration performance. Data for two locations were only available for numerosities of two or more, and data for three locations were only available for numerosities of three or more. We first compared performance when stimuli were presented from one or two locations, using data from numerosities of between two and five. We then compared performance when stimuli were presented from numerosities between three and five.

Accuracy data (see Figure 4) were first entered into a mixed ANOVA including age 480 group (young, older), numerosity (2 to 5) and number of locations (1 or 2). This analysis 481 includes all numerosities for which sounds were presented from 1 location and 2 locations. 482 Accuracy decreased with increasing numerosity, F(2.2, 85.2) = 327.80, p < .001, $\eta^2_p = .90$, 483 and was worse when stimuli were presented from 1 location compared with 2 locations, F(1,484 $(38) = 42.29, p < .001, \eta^2_p = .53$, but there was no interaction between numerosity and number 485 of locations, F(2.5, 94.9) = 1.06, p = .37, $\eta^2_p = .03$, suggesting that presenting the stimuli 486 from two different locations had the same benefit at each numerosity between 2 and 5. 487 Accuracy was worse for older adults, F(1, 38) = 14.53, p < .001, $\eta^2_p = .28$, and there was a 488 significant interaction between age group and numerosity, F(3, 114) = 3.48, p = .018, $\eta^2_p =$ 489 .08, such that older adults showed a bigger decrease in accuracy with each additional sound 490 clip (see Figure 4). Age group did not interact with the number of locations, F < 1, and there 491 was no three-way interaction between age group, numerosity and locations, F < 1. 492







To evaluate whether there was an additional benefit for presenting stimuli from 3 498 spatial locations, accuracy data were entered into a mixed ANOVA including age group 499 500 (young, older), numerosity (3 to 5) and number of locations (2 or 3). As before, accuracy was worse for older adults, F(1, 38) = 11.59, p = .002, $\eta^2_p = .23$, decreased with numerosity, 501 $F(1.5, 56.5) = 144.00, p < .001, \eta^2_p = .79$, and when stimuli were presented from 2 locations 502 compared with 3 locations, F(1, 38) = 11.00, p = .002, $\eta^2_p = .23$. There was an interaction 503 between age group and the number of locations, F(1, 38) = 4.15, p = .049, $\eta^2_p = .10$. Post-hoc 504 comparisons revealed that older, but not young, adults benefitted when the stimuli were 505 presented from 3 locations compared with just 2 locations (young: mean difference = .018, 506 95% confidence interval = -.019 to .054; older: mean difference = .074, 95% CI = .029 to 507 .118). 508

Similar ANOVAs conducted on the RT data indicated that for 1 and 2 locations, RTs increased with increasing numerosity, F(1.6, 42.4) = 79.09, p < .001, $\eta^2_p = .75$, and older participants had significantly longer RTs, F(1, 26) = 6.37, p = .018, $\eta^2_p = .20$. There were no other significant effects or interactions in the RT data (all ps > .14). A similar pattern was found when the RT data were analyzed for 2 and 3 locations: effects of numerosity, F(1.4, 44.2) = 14.44, p < .001, $\eta^2_p = .32$, and age (albeit marginal), F(1, 31) = 3.16, p = .085, $\eta^2_p = .09$, but there was no effect of the number of locations and no significant interactions (all ps > .5).

Subitizing span. As in Experiment 1, we estimated the subitizing span by fitting 517 sigmoid (Gaussian) functions to the accuracy data for the 1-location, 2-location, and 3-518 location conditions and extracting the point of maximum curvature (Table 2). When the 519 number of locations exceeded the numerosity, data for a lower number of locations were 520 521 included (e.g., all three functions were fitted using data for 1 numerosity from 1 location). This allows the subitizing span to be directly compared across all three numbers of locations. 522 Three older participants were excluded: one because the sigmoidal function was a bad fit to 523 the data and two because of accuracy of less than 90% for enumerating a single sound clip. 524 Functions were also fitted to the RT data. In some conditions, at some numerosities, 525 participants failed to make any correct responses. Due to these missing data, functions could 526 only be fitted to RT data from 18 young adults and 9 older adults. There was also a poor fit 527 for one young adult and two older adults. For the remaining participants, estimated 528 'subitizing spans' were less than two in all conditions (Table 2). 529 530

- 532 Table 2
- 533 Average Subitizing Spans Estimated from the Point of Maximum Curvature of a Gaussian
- 534 Function Fitted to the Accuracy and Response-Time Data from Experiment 2
- 535

		Subitizin	ng span
Age	Condition	Accuracy	Response Times
Young	1 location	2.43 (2.26 - 2.60)	1.50 (1.10 - 1.01)
	2 locations	2.90 (2.62 - 3.18)	1.75 (1.56 - 1.94)
	3 locations	2.83 (2.48 - 3.18)	1.58 (1.24 – 1.93)
Older	1 location	2.44 (2.25 - 2.63)	1.75 (1.12 – 2.38)
	2 locations	2.69 (2.39 - 2.99)	1.52 (1.24 – 1.79)
	3 locations	2.65 (2.27 - 3.03)	1.75 (1.52 – 1.98)



537

Comparison of linear and nonlinear functions. As described in Experiment 1, we 538 directly compared linear and sigmoidal functions to test for separate subitizing and counting 539 mechanisms. Figure 3 shows the mean dAIC (sigmoidal – linear) for each age group and 540 condition, for the accuracy and RT data. For the accuracy data, the sigmoid provides a 541 significantly better fit to the data than the linear function, but only when the auditory objects 542 are presented from two or more locations. In contrast, the linear function appears to provide a 543 better fit to the RT data in all three conditions. The same pattern is found for the young and 544 older adults. 545

Effects of age and location conditions on subitizing spans. The points of maximum curvature were entered into a mixed ANOVA including age group (young, older) and number of locations (1, 2, and 3). There was a significant main effect of the number of locations,

549	$F(1.7, 58.4) = 4.61, p = .019, \eta^2_p = .12$. Post-hoc <i>t</i> -tests revealed a significant difference in
550	the point of maximum curvature between 1 and 2 locations, $t(36) = -3.69$, $p = .001$, and
551	between 1 and 3 locations, $t(36) = -2.47$, $p = .018$, but not between 2 and 3 locations, $t(36) =$
552	0.38, $p = .71$. There was no effect of age group, $F < 1$, and no interaction between number of
553	locations and age group, $F < 1$. See Figure 5 for the distribution of subitizing spans, collapsed
554	across age groups.

555

Figure 5. Distribution of subitizing spans in Experiment 2, for the different location 556

557 conditions, collapsed across young and older participants. Subitizing spans were estimated by

finding the point of maximum curvature of a fitted Gaussian function. 558



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561

Effect of audiometric and self-reported hearing status. Older participants were divided into those with normal hearing (n = 10) and those with a mild or moderate hearing 562 impairment (n = 10). Adding hearing status to the Numerosity x Locations ANOVAs did not 563 reveal any significant effects of hearing. 564

We investigated whether there is a link between auditory subitizing (based on the accuracy data) and audiometric or self-reported hearing ability. Average SSQ responses were 6.98 (SD = 1.6) for Speech, 7.0 (1.5) for Spatial and 8.0 (1.3) for Qualities of hearing, on a scale from 0 to 10 where 10 indicates no self-reported hearing difficulties. There were no significant correlations between either hearing or SSQ scores and the maximum curvature with one, two or three locations, following Bonferroni correction for multiple comparisons (critical p = .004).

572 Summary

573 As in Experiment 1, participants were able to enumerate approximately two auditory objects with high accuracy. However, in this experiment, when stimuli were lateralized to 574 different locations using generic HRTFs rather than ITDs, we did find an increase in 575 enumeration accuracy when stimuli were presented from more than one location. When 576 sounds were presented from more than one location, we found that a sigmoid function 577 provided a better fit than a linear function to the accuracy (but not the RT) data, potentially 578 indicating the existence of separate subitizing and counting mechanisms. The accuracy-based 579 estimated subitizing span was greater when sounds were presented from more than one 580 location, but young adults did not gain an additional benefit when sounds were presented 581 from three locations. 582

583 Older adults were less accurate overall, and showed a larger decrease in accuracy with 584 each additional auditory object compared with young adults. Note that older, but not young, 585 adults became more accurate when stimuli were presented from three locations compared 586 with two. In this condition, older adults' performance approached that of young adults. 587

588

Experiment 3

In Experiment 3 we consider the role of temporal separation of auditory stimuli and address a second requisite for subitizing: that target stimuli must be available at preattentive levels of processing.

Whereas visual subitizing relies on spatial separation, the emphasis on 592 spectrotemporal information in audition may indicate that auditory subitizing would be 593 facilitated by temporal, rather than spatial, separation. Camos and Tillmann (2008) suggested 594 that subitizing of sequential stimuli is possible if the stimuli can be held within a 'single 595 596 focalization' of attention. They investigated enumeration of sequential auditory stimuli and found a discontinuity after two items. However, this work used a rapid sequence of events 597 (80-ms stimulus onset asynchrony) that may have resulted in masking, and moreover, 598 numerosity could be estimated from the length of each sequence. In contrast, here we keep 599 sequence length the same but vary the relative number of targets and distractors (analogous to 600 the approach used previously in visual enumeration studies; see Watson et al., 2002, for a 601 discussion). Two other studies (ten Hoopen & Vos, 1979; Repp, 2007) have found that 602 enumeration of auditory sequences improves when the stimuli are organized into groups of 603 two (Repp, 2007), or two to five tones (ten Hoopen & Vos, 1979) using location or pitch as a 604 grouping cue. These studies suggest that participants may have been able to subitize tones 605 within a group, and then count the number of groups. 606

Generally, in visual search tasks, search for a target that has the absence of a feature is
less efficient than search for a target that has the presence of a feature – a search asymmetry
(Treisman & Souther, 1985). Thus a letter Q target can be detected preattentively among
letter O distractors, but detection of a target O among Q distractors results in slow, inefficient
search. Applied to enumeration, target Qs can be subitized amid distractor Os, but target Os
cannot be subitized amid distractor Qs (Trick & Pylyshyn, 2003). We exploited a similar

asymmetry that occurs in the auditory modality (Cusack & Carlyon, 2003) and investigated
whether participants could subitize target frequency-modulated (FM) tones amid distractor
pure tones, but not target pure tones amid distractor FM tones. Stimuli were 100-ms pure and
frequency-modulated tones at different frequencies, to reduce forward and backward masking
and reduce the likelihood that target tones were perceived as oddballs (Camos & Tillmann,
2008).

619 Method

Participants. Participants were 20 young adults (5 male, mean age 22 years, range 18-30) and 30 older adults (13 male, mean age 72 years, range 66-79). Pure tone audiometry indicated that older adults' better-ear averages were below 20 dB HL for 23 participants and between 20 and 40 dB HL for 7 participants, indicating a mild hearing loss. Young adults had an average BEA of 9.2 dB HL whereas older adults with normal hearing had an average BEA of 14.3 dB HL. All older participants had approximately symmetric thresholds (<= 10 dB HL difference).

627 **Stimuli and apparatus.** The stimuli were 100-ms pure and frequency-modulated 628 tones at frequencies between 440 and 570 Hz, in 10-Hz steps. Stimuli were cosine gated for 629 10 ms at the start and end. FM tones had a modulation frequency of 10 Hz and a maximum 630 frequency change of 200 Hz. The sampling frequency was 44,100 Hz.

631 On each trial, participants heard a series of 14 tones, with 50-ms inter-stimulus632 intervals.

633 Procedure. Participants were initially played the pure ("beep") and FM ("raindrop")
634 tones to familiarize them with the stimuli.

635 On each block of trials, participants were instructed to count either the pure tones
636 ("beeps") or FM tones ("raindrops"). Each sequence of 14 tones included between 1 and 6

target sounds. When participants were ready to respond, they pressed the space bar and thetext 'How many beeps?' or 'How many raindrops?' appeared on screen.

Participants first completed six practice trials for each block type (count pure
tones/FM tones). The experiment then comprised six blocks of 12 trials per condition (2 trials
for each of the 6 numerosities, presented in a random order). The blocks alternated between

the pure and FM conditions, with the initial condition counterbalanced across participants.

643 **Results**

Accuracy and RT data are shown in Figure 6. Accuracy was entered into an ANOVA 644 645 including age group (young, older), target type (count pure/FM tones), and numerosity (1-6). Participants were significantly more accurate when counting FM tones than pure tones, F(1,646 $(48) = 69.42, p < .001, \eta^2_p = .59$, and with smaller numerosities, F(5, 240) = 158.54, p < .001, 647 $\eta^2_p = .77$. The accuracy benefit for counting FM tones was greater at smaller numerosities, 648 resulting in a significant interaction between condition and numerosity, F(3.3, 159.3) =649 22.33, p < .001, $\eta_p^2 = .32$. Paired *t*-tests with a Bonferroni correction for multiple 650 comparisons (critical p = .008) showed that accuracy was better for FM targets than pure 651 targets for numerosities up to 4 (t(49) = 8.34, 8.67, 5.95, 3.14, 0.11, and 0.50, for 1 - 6652 targets, respectively, p < .001, < .001, < .001, .003, .915 and .620). 653 654

Figure 6. Accuracy and response times in Experiment 3. Data are shown for each numerosity
(1 to 6), for young and older participants (black, gray), and when the task was to enumerate
pure tones amid frequency-modulated (FM) distractors (Pure), or FM tones amid pure-tone
distractors (FM).



660

661

Older adults were not significantly less accurate overall, F(1, 48) = 2.15, p = .15, η^2_p = .04, but age group did interact with numerosity, F(5, 240) = 2.56, p = .03, $\eta^2_p = .05$. Young participants were more accurate than older participants at small numerosities but performance was similar at larger numerosities, resulting in a near-significant difference (Bonferronicorrected critical p = .008 (two tailed) or p = .017 (one tailed)) between the age groups at numerosities 1, F(1, 48) = 6.68, p = .013, $\eta^2_p = .12$, and 2, F(1, 48) = 3.84, p = .056, $\eta^2_p =$.07, but not at larger numerosities (all ps > .2).

RT data showed a similar pattern of results. Participants responded more quickly when counting FM tones compared with pure tones, F(1, 29) = 10.89, p = .003, $\eta^2_p = .27$, and were faster at smaller numerosities, F(2.3, 66.2) = 9.55, p < .001, $\eta^2_p = .25$. Older adults were slower overall, F(1, 29) = 4.19, p = .050, $\eta^2_p = .13$, but age did not interact with target type (pure/FM) or numerosity (all ps > .3).

Running head: CAN AUDITORY OBJECTS BE SUBITIZED?

674	Subitizing span. Participants were unable to reliably enumerate small numbers of
675	pure tones amid FM tones, and so we did not attempt to estimate a subitizing span in this
676	condition. For the FM-tone enumeration task, we fitted sigmoid (Gaussian) functions to the
677	accuracy data and extracted the point of maximum curvature (Table 3). Three young and six
678	older participants were excluded due to accuracy below 80% when enumerating a single
679	target.
680	Functions were also fitted to the RT data. In some conditions, at some numerosities,
681	participants failed to make any correct responses. Due to these missing data, functions could
682	only be fitted to RT data from 18 young adults and 23 older adults. There was also a poor fit
683	for one young adult. For the remaining participants, estimated 'subitizing spans' were less
684	than two for both age groups (Table 3).
685	
686	Table 3
687	Average Subitizing Spans Estimated from the Point of Maximum Curvature of a Gaussian
688	Function Fitted to the Accuracy and Response-Time Data from Experiment 3, when the Task
689	was to Enumerate Frequency-modulated Tones

Accuracy	Response Times
2.71 (2.22 - 3.21)	0.93 (0.14 – 1.73)
2.54 (2.21 – 2.87)	1.53 (0.71 – 2.35)
	Accuracy 2.71 (2.22 – 3.21) 2.54 (2.21 – 2.87)

695 Comparison of linear and nonlinear functions. Figure 3 shows the mean dAIC
696 (sigmoidal – linear) for participants in each age group, for the accuracy and RT data. Both the
697 accuracy and RT data indicate that the linear function provides a better fit to the data, for both
698 young and older adults.

Effect of audiometric hearing status. Accuracy data from the older adults were entered into an ANOVA including target condition (count pure/FM), numerosity (1-6), and hearing status (normal/mild impairment). There was no main effect of hearing status, F < 1, but there was a significant interaction between numerosity and hearing status, F(5, 140) = $3.14, p = .010, \eta_p^2 = .10$. Older adults with mild hearing impairment were less accurate at smaller numerosities, leading to a significant difference between hearing groups at the first numerosity, $F(1, 28) = 4.70, p = .039, \eta_p^2 = .14$, but not larger numerosities (all ps > .2).

When only participants with normal hearing were included in the Age group × Target type × Numerosity ANOVA for accuracy (see above), there was still no significant effect of age group, F(1, 41) = 1.77, p = .191, $\eta^2_p = .10$, but there was no longer a significant interaction between age group and numerosity, F(5, 205) = 1.54, p = .179, $\eta^2_p = .04$.

710 Summary

In Experiment 3, we found highly accurate enumeration of one or two FM tones when 711 presented within a stream of pure tones, but no evidence for auditory subitizing. This 712 suggests that separating auditory objects in time, rather than space, does not provide 713 conditions compatible with auditory subitizing. We did however find that accurate 714 enumeration of small numbers of objects was only possible when target tones could be 715 clearly identified amid distractor tones (enumeration of FM tones amid pure tones, but not 716 pure tones amid FM tones). This meshes with findings from visual enumeration studies (e.g., 717 Trick & Pylyshyn, 2003) in which only targets that are individuated at preattentive levels of 718 processing can be subitized. 719

720	Older adults were slower overall and had worse accuracy when enumerating small
721	numbers of auditory objects. This was associated with poor audiometric hearing thresholds.
722	There was no longer a difference in accuracy between young and older participants when
723	hearing-impaired older adults were excluded.
724	General Discussion
725	We conducted three auditory enumeration studies designed to assess whether one of
726	the fundamental mechanisms within the visual domain (subitizing) also generalized to the
727	auditory domain. In doing so, we probed numerous aspects of auditory enumeration
728	producing a number of key findings.
729	Auditory Subitizing is Limited to Approximately Two, Spatially-Separated Objects
730	Across all three experiments, approximately two auditory objects could be
731	enumerated with the high accuracy that is typically associated with the subitizing mechanism.
732	After this point, enumeration accuracy began to decline, indicating the operation of a more
733	error-prone mechanism or set of processes. In contrast, the RT data from all experiments and
734	conditions show linear slopes, consistent with a serial counting mechanism being engaged for
735	all numerosities.
736	In order to provide strong evidence for separate subitizing and counting mechanisms
737	in audition, it would be necessary to prove that a nonlinear function provides a better fit to
738	both the accuracy and RT data than a linear function. This was not the case in Experiment 1,
739	in which auditory objects were separated using ITDs, nor in Experiment 3 in which auditory
740	objects were separated in time. In Experiment 2 we found that a nonlinear function provided
741	the better fit to the accuracy data than a linear function; however, a linear function provided
742	the better fit to the RT data.

744 Contrast Between Accuracy and RT Data

Visual subitizing is characterized by enumeration that is both fast and accurate, 745 resulting in flatter enumeration functions within the subitizing range for both RTs and 746 accuracy. In the present study, flatter subitizing functions were found for accuracy but not 747 RTs. A similar dissociation arises in studies investigating haptic/tactile enumeration, where 748 evidence for subitizing is mixed (Gallace, Tan, & Spence, 2008). Some studies do show a 749 bilinear RT function, but the 'flatter' subitizing slopes are much steeper than those found in 750 visual enumeration studies (Plaisier, Bergmann Tiest, & Kappers, 2009), and so are not 751 752 entirely compatible with the notion of tags being assigned in parallel (or indeed rapidly). If we consider subitizing to require the rapid enumeration of items with high accuracy then our 753 findings suggest that there is little if any evidence for the subitization of auditory stimuli. 754 However, if we consider subitizing to reflect the ability to process small numbers of items in 755 a different way to large numbers then there is some evidence that up to two auditory items 756 can be subitized, at least in some relatively limited circumstances. Irrespective of the nuances 757 in definitions, our work shows that at least in some circumstances, up to two auditory items 758 can be perceived/tagged with high accuracy even if this is not achieved in a parallel manner. 759

That said, one clear difference between the current study and previous studies of 760 visual enumeration is that the stimuli in our experiments varied over time. As noted above, 761 linear RT functions could indicate that participants used a serial enumeration process for all 762 numerosities (i.e., no evidence of subitizing). Alternatively, participants might have become 763 more conservative as numerosity increased. That is, they might have rechecked or confirmed 764 an initial (and rapid) estimate of numerosity more often when larger numbers of auditory 765 objects were present. One possible way to determine this would be to present the auditory 766 stimuli for a relatively short amount of time, thus limiting the possibility for re-checking and 767

assessing performance purely on accuracy measures. Analogously, future work could ask
 participants to enumerate non-stationary visual stimuli.

770 Auditory Subitizing: Potential Mechanisms

An accuracy-based subitizing span of approximately two auditory objects would be 771 consistent with that found in feature-based visual enumeration studies in which targets are 772 defined by their color (Watson et al., 2005b). The visual feature-based subitizing span of 773 774 around two visual objects is thought to reflect segregation of the visual scene into a foreground and background. In this case, it would be simple to enumerate the presence of a 775 776 background only, or a background plus foreground, resulting in highly accurate performance. A similar mechanism could operate for auditory subitizing, in which the auditory scene is 777 parsed into a target object plus background. However, the subitizing spans in Experiment 2 778 exceeded two auditory objects, suggesting some limited ability to further decompose the 779 'background' stream. Cusack et al.'s (2004) hierarchical decomposition model would support 780 this hypothesis, proposing that participants are initially (preattentively) aware of broad 781 categories of current sounds in the environment, and not just a target and background. 782 However, any further decomposition of these broad categories of sounds would require focal 783 attention, thereby limiting the number of auditory objects that can be subitized to around only 784 two or three. 785

Spatial separation is critical to visual subitizing. In Experiments 1 and 2 we asked whether spatial separation also facilitates auditory subitizing. Experiment 1 revealed that lateralizing auditory objects to different locations using ITDs only improved counting accuracy for four or more objects, but did not improve accuracy when enumerating small numbers of auditory objects. Nor did it lead to nonlinear enumeration functions, in either the accuracy or RT data. In contrast, in Experiment 2 we found that presenting auditory objects

from different locations using generic HRTFs improved accuracy for all numerosities, and
the accuracy data were better fit by a nonlinear function.

Improved accuracy at all numerosities when sounds were lateralized using HRTFs 794 rather than ITDs alone could be due to factors relating to auditory scene analysis. First, 795 sounds in Experiment 2 were presented at greater eccentricities, and from fewer locations, 796 than in Experiment 1 (-90, 0, and 90° azimuth, compared with 8 evenly-spaced horizontal 797 lateralizations in Experiment 1). It is therefore possible that the increased spatial separation in 798 Experiment 2 was responsible for the increased accuracy. Second, HRTFs include ILDs, and 799 800 thus each signal is more strongly represented in the contralateral auditory cortex than in the ipsilateral auditory cortex. This allows auditory spatial attention to enhance the signal in the 801 target auditory cortex, providing increased spatial attention benefits compared with when 802 stimuli are lateralized using ITDs alone (Roberts et al., 2009). It is therefore likely that 803 participants found it easier to direct their attention to the auditory objects when the sounds 804 were lateralized using HRTFs compared with ITDs only. Third, spatially separating the 805 stimuli using HRTFs could produce 'spatial unmasking', a process whereby target 806 identification is improved when a target and distractor are spatially separated (Shinn-807 Cunningham, Schickler, Kopco, & Litovsky, 2001). A release from energetic masking is 808 provided because the target to distractor ratio is improved at one ear. Spatial unmasking 809 could potentially speed a serial enumeration process, by allowing each target to be identified 810 more easily amid distractors. 811

Potentially, these mechanisms could also account for the change from a linear to nonlinear accuracy function. A further possibility relates to how the auditory system codes spatial location. Visual subitizing is achieved by determining the number of tags that are currently assigned to objects in the environment (Pylyshyn, 1989; Trick & Pylyshyn, 1994). In Experiment 2, we speculated that auditory subitizing could operate in a similar way by

Running head: CAN AUDITORY OBJECTS BE SUBITIZED?

determining the number of spatial channels that were currently activated. This remains a 817 potential explanation. However, there are methodological issues regarding the increased 818 spatial separation in Experiment 2 compared with Experiment 1, and the presentation of more 819 than one auditory object from each location in Experiment 2. 820

Future research could further investigate auditory tagging through use of a multiple 821 object tracking task. If the accuracy data in Experiment 2 do indeed indicate that two or three 822 auditory objects are tagged, then it should be possible to track two or three moving target 823 auditory objects amid identical moving distractor objects. Although this proposed study 824 825 would be methodologically challenging, it would provide an independent test of an auditory tagging mechanism. 826

Accurate (>50%) Auditory Enumeration is Limited to Three to Four Auditory Objects 827

Consistent with previous auditory enumeration studies (Kawashima & Sato, 2015; 828 Weller et al., 2016; Zhong & Yost, 2017), we found that between three and four auditory 829 objects could be enumerated with 50% accuracy. This was true when enumerating both 830 spatially separated concurrent auditory objects in Experiments 1 and 2, and temporally 831 separated sequential auditory objects in Experiment 3. Kawashima and Sato (2015) 832 considered the possibility that their findings, with voices, might not generalize to other types 833 of natural sounds. Here we find that the limit on accurate auditory enumeration holds for 834 other types of auditory stimuli, including environmental sounds and pure/FM tones. Although 835 in our study stimuli were presented for only 10 seconds, it does not seem likely that longer 836 stimulus durations would result in increased numbers of stimuli being enumerated accurately. 837 For example, Weller et al. (2016) presented stimuli for up to 45 seconds and still found that 838 normally-hearing listeners could only accurately identify up to four auditory sources. 839 One possibility is that participants use alternative cues to numerosity (e.g., loudness) 840 to determine the number of auditory objects that are present. This is also an issue in visual

enumeration studies, where the density or overall luminance of the display contains useful 842 cues to numerosity, and it is not always possible to dissociate cues associated with magnitude 843 from those associated with numerosity. However, in the present study these magnitude cues 844 are less reliable than in other studies. In Experiments 1 and 2 the auditory objects varied in 845 intensity over time, making intensity an unreliable cue to numerosity. In Experiment 3, the 846 same number of stimuli were presented on every trial, with the task being to enumerate 847 targets amid distractors. This approach has also been used in visual studies to control the 848 overall size of the display (e.g., Watson et al., 2005a). 849

850 Targets Must be Individuated Preattentively to be Accurately Enumerated

In visual enumeration studies, participants are unable to subitize visual objects in 851 parallel if focused attention is required to separate target items from distractors (Trick & 852 Pylyshyn, 1993). Analogously, in Experiment 3 we compared enumeration performance 853 when participants enumerated pure tones amid distractor FM tones and FM tones amid 854 distractor pure tones. The FM tones required less focal attention to be identified than the pure 855 tones. We found that participants were able to enumerate FM tones presented among pure 856 tone distractors (equivalent to enumerating preattentively available visual targets) but had 857 lower accuracy and longer RTs for enumerating pure tones among FM distractors (equivalent 858 to enumerating visual targets that require serial attention to detect). The gap between pure-859 tone and FM-tone enumeration accuracy was greatest for smaller numerosities. The pattern of 860 results differs from that found in visual enumeration studies, in which being unable to 861 identify the targets preattentively eliminates subitizing but participants are still able to 862 identify a single target with high accuracy. Potentially, this difference between visual and 863 auditory enumeration of targets amid distractors reflects the specific visual/auditory tasks and 864 stimuli, or the change from enumeration of concurrent to sequential stimuli. 865

For the FM task, we did not find any evidence for an auditory subitizing mechanism – 866 either based on accuracy or RTs – indicating that separating auditory objects in time, rather 867 than space, is not sufficient to allow auditory subitizing to occur. One possibility is that 868 participants perceived the rapid sequence of tones as a single stream, and therefore had 869 difficulty enumerating target items within the stream. Previous studies (e.g., Taubman, 1950) 870 suggest that the interval between temporally-separated auditory stimuli can be critical to 871 participants' ability to enumerate those stimuli. In addition, the total duration of the auditory 872 stream may affect enumeration performance, as streaming builds up over time (e.g., Moore & 873 874 Gockel, 2012).

875 Auditory Enumeration is Only Minimally Affected by Healthy Aging

As previously found in visual enumeration studies (e.g., Watson et al., 2002), older 876 adults were slower and less accurate in all three auditory enumeration tasks. Visual subitizing 877 is typically unaffected by healthy aging, but here we asked whether poor auditory subitizing 878 might partially account for difficulties that older adults report in multi-talker conversations 879 (Gatehouse & Noble, 2004). In Experiment 1, older adults were slower and less accurate than 880 young adults, but there was no interaction between age group and numerosity in either the 881 accuracy or RT data, suggesting that older adults had a similar cost to young adults for each 882 additional auditory object. 883

In Experiment 2, where we found evidence of subitizing, older adults had similar subitizing spans to young adults but had a larger drop in accuracy for each additional auditory object in the counting range (3 to 5 auditory objects). Older, but not young, participants showed a small additional benefit when stimuli were lateralized to three spatial locations, over and above the benefit when stimuli were lateralized to two spatial locations. This additional benefit affected enumeration at all numerosities (3-5) but did not influence the subitizing span when stimuli were presented from 3 rather than 2 locations. The additional benefit brought older adults' accuracy closer to, but still below, the accuracy of young adults
when enumerating spatially separated auditory objects.

In Experiment 3, older adults were slower than young adults and were less accurate, 893 particularly with smaller numerosities. However, this was entirely accounted for by hearing 894 loss in the older participants – only those participants with mild hearing impairment showed 895 the reduced accuracy at smaller numerosities. An enumeration deficit for hearing-impaired 896 older adults was also found by Weller et al. (2016). In Experiment 3 here, the deficit for older 897 adults is attributable to perceptual loss rather than any age-related cognitive deficit, 898 899 underlining the importance of accounting for perceptual deficits when assessing older adults' cognitive ability (Allen & Roberts, 2016). 900

901 Conclusion

Across three experiments, participants could enumerate only two or three auditory 902 objects with high accuracy. We found evidence consistent with different subitizing and 903 counting mechanisms in only one experiment, when auditory objects were separated using 904 generic HRTFs which contain ILDs as well as ITDs. Accuracy-based average estimated 905 subitizing spans were between two and three, suggesting a subitizing limit that is noticeably 906 smaller than that found with visual objects. Consistent with previous research, across the 907 experiments we found that only up to between three and four auditory objects could be 908 counted with accuracy greater than 50%. Older adults were slower and less accurate than 909 young adults, but there was only limited evidence for an age-related decline in enumeration 910 of auditory objects. We propose that any putative auditory subitizing mechanism is limited by 911 the need for focal attention to decompose the auditory scene into its constituent auditory 912 objects. 913

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