1	CUED REPETITION OF SELF-DIRECTED BEHAVIORS IN MACAQUES
2	
3	Annika Paukner <sup>12</sup>
4	James R. Anderson <sup>1</sup>
5	David I. Donaldson <sup>1</sup>
6	Pier F. Ferrari <sup>3</sup>
7	
8	
9	<sup>1</sup> Psychology Department, University of Stirling, Stirling, FK9 4LA, UK
10	<sup>2</sup> Laboratory of Comparative Ethology, NIH Animal Center, PO Box 529, Poolesville
11	MD 20837, USA
12	<sup>3</sup> Dipartimento di Neuroscienze, Università di Parma, 43100 Parma, Italy
13	
14	Address of corresponding author: Annika Paukner, Laboratory of Comparative
15	Ethology, NIH Animal Center, PO Box 529, Poolesville, MD 20837, USA
16	Email: pauknera@mail.nih.gov
17	Tel. (1) 301 443 1053
18	Fax. (1) 301 496 0630

19	ABSTRACT
20	Two macaques were trained to perform three self-directed behaviors on signal, and to
21	repeat behaviors after a 'repeat' signal. The cognitive processes underlying the
22	monkeys' repeat performance were evaluated using multiple repetitions of the repeat
23	signal, extended delay periods between target behavior and repeat signal, and by
24	transferring the repeat signal to novel behaviors. The monkeys appear to have used
25	representations of their own past behaviors as a basis for repetition performance, but
26	they mostly failed to correctly repeat target behaviors after extended delays and
27	during transfer tasks. Implications for episodic memory abilities are discussed.
28	
29	Keywords: pigtailed macaques; self-directed behavior; repeat signal; internal
30	stimulus; episodic memory
31	
32	Running head: cued repetition in macaques
33	
34	<b>Word count:</b> 5504 words without references
35	6166 words with references

The assessment of cognitive processes in humans and non-human animals typically relies on the use of objects, external events and other environmental stimuli. The advantage of externally presented stimuli is that they can be easily controlled and manipulated, and that the resulting overt behavior can provide valuable insight into the operation of hypothetical cognitive processes. However, external stimuli are not the only source of input that give rise to cognitive processes. Humans and other animals may also act on the perception of internal stimuli, which may be powerful motivators of behavior (e.g., hunger, thirst and pain experiences). Similarly, an organism's own behavior, perceived via proprioceptive feedback and/or coded in memory, may have a profound effect on future behavior. Here we investigate how self-generated movement may be stored and processed by pigtailed macaques. In humans, the processing of internal stimuli is commonly assessed through verbal self-reports. For non-human animals, researchers have to rely on the assessment of other overt behaviors that are taken to indicate processing of internal stimuli. For example, Beninger et al. (1974) gave rats the opportunity to earn food rewards by pressing one of four levers, each associated with one distinct behavior (face washing, rearing, walking and immobility). If a rat performed one of those behaviors and subsequently pressed the corresponding lever, it received a food reward. All four rats learned to select the correct lever above chance levels for at least three behaviors. These results indicate that rats can form an association between their own past behavior and an external object. Importantly, however, they do not clarify how their own behaviors were processed and stored by the animals (see also Morgan and Nicholas, 1979, and Shimp, 1982, for similar results in rats and pigeons respectively).

36

37

38

39

40

41

42

43

44

45

46

47

48

49

50

51

52

53

54

55

56

57

58

59

60

Recently, Mercado and colleagues have studied processing of internal stimuli in bottlenosed dolphins. Two dolphins were trained to perform distinct behaviors in response to hand gestures by a human trainer, and to repeat these behaviors following an abstract repeat gesture. Both dolphins transferred the repeat signal to new behaviors that had never been previously reinforced, with one dolphin reaching an accuracy of 79% correct repetitions. To clarify whether the dolphins remembered the trainer's hand gestures or their own behaviors, they were also tested on doublerepetitions and self-selected behaviors that were not prompted by hand signals. One dolphin succeeded at both these tasks. Ruling out several other possible explanations, Mercado et al. (1998) concluded that the dolphins based their repetition performance on representations of their own past behaviors (see also Mercado et al., 1999). Little is known about how primates might perform on such tasks, or how internal stimuli are processed in primates. The present study employs a paradigm based on that of Mercado et al. (1998) to assess whether pigtailed macaques' (Macaca nemestrina) are able to perform tasks that rely on internal representations of their own behaviors. Two monkeys were first trained to perform three distinct self-directed behaviors in response to auditory signals, and subsequently to repeat two of the behaviors after hearing an abstract 'repeat' signal (described in part A). We then ran several manipulations to answer the following questions: 1. Do monkeys remember their own past behavior (rather than associated signals) as assessed by two consecutive repeat signals (part B)? 2. How much delay can monkeys tolerate between past behavior and repeat signal (part C)? 3. Can monkeys successfully transfer the repeat signal to novel, untrained behaviors and thereby demonstrate an understanding of the repeat signal beyond learned reward contingencies (part D)? The

61

62

63

64

65

66

67

68

69

70

71

72

73

74

75

76

77

78

79

80

81

82

83

84

answers to these questions will help us to draw a clearer picture of the processing of internal stimuli in primates.

## PART A: GENERAL METHODS AND BASIC TRAINING

### Subjects

Subjects were two male pigtailed macaques (*Macaca nemestrina*), Alcatraz and Charlie, both captive born, aged 18 and 4 years respectively. Although both monkeys were housed individually, their home cages (cage measures: 100x160x100cm) were part of an interconnected system that allowed daily social interactions with other individuals. The monkeys were not food deprived for the experiment, but received part of their normal diet during testing and the rest thereafter. Water was available ad libitum.

## **Procedure**

Both monkeys were individually trained and tested in their home cages. Two training sessions were administered on a daily basis, one in the morning and one in the afternoon. Each session lasted between 15 and 30 minutes depending on the number of trials administered. The experimenter sat in front of the cage with the apparatus for producing auditory stimuli and a clipboard for recording the monkeys' responses. A white cardboard screen (ca. 40x70cm) covered the apparatus to avoid visual cueing of the target behavior. Small pieces of various fruits and vegetables were used as food rewards. Whenever a monkey performed a desired response, a metallic clicking noise was sounded as a secondary reinforcer before a food reward was given.

The first step in training the monkeys to repeat self-directed behaviors on signal was to increase the spontaneous occurrences of these behaviors. The second training phase consisted of bringing these behaviors under signal control, i.e. training the monkeys to associate a distinct auditory signal with each behavior. In the third training phase, the monkeys were taught to repeat two of these behaviors after hearing a novel 'repeat' signal.

## **Training 1: Establishing three self-directed responses**

Three self-directed behaviors were selected for training. Scratching and grooming are both trainable through operant conditioning techniques (e.g. Louboungou and Anderson, 1987). Mouthing of one hand was chosen as the third behavior on the basis that mouthing forms part of the monkeys' natural behavioral repertoire.

## a. Scratching

A scratch was defined as a quick succession of two or more movements of the fingertips drawn rapidly across the skin at the same body area. Training started with eight 30-min sessions of baseline measures of scratching. During the first four baseline sessions, no rewards were given and any occurrences of scratching were noted. During the next four baseline sessions, 30 rewards were given to the monkey at one minute intervals independently of the monkey's behavior, and all occurrences of scratching were noted. During each training session thereafter, all occurrences of scratching were rewarded. After several training sessions, Charlie's grooming and scratching responses became largely indistinguishable from each other. In order to obtain clear responses, scratching with the foot directed to the shoulder was considered the only acceptable scratching response for Charlie.

## b. Grooming

Grooming was defined as a self-directed manual response accompanied by intense visual interest in the body part being groomed, e.g. manipulating hairs or skin and removing single hairs or particles from it. At least two such movements had to occur to be counted as a grooming response. Six baseline measurements of grooming were taken during training of signal control for scratching, i.e. when rewards were given after scratching behaviors in response to the scratch signal (see Training 2 below). All sessions after baseline sessions involved reinforcement of all grooming responses.

## c. Mouthing

Mouthing was defined as licking a hand or wrist, or inserting a hand or wrist into the mouth. Baseline measures of mouthing were collected during six sessions of signal control for scratching and grooming, i.e. when rewards were available contingent on scratching and grooming responses after the respective scratch and groom signal had been sounded (see Training 2 below). Since mouthing responses never occurred spontaneously during baseline, a small number of additional training sessions were conducted in which the experimenter applied some fruit juice onto the monkeys' wrists and hands with a syringe. Every lick of the hand was then additionally reinforced with a food reward. Monkeys were rewarded for all occurrences of mouthing after baseline sessions.

#### **Results and Discussion**

Contingent reinforcement had a dramatic effect on the monkeys' behaviors, increasing scratching responses from an average of 8 responses per session during baseline to up

to 139 responses per session during reinforcement. Similar effects were obtained for grooming (average of 1 response per session during baseline and up to 62 responses per session during reinforcement) and mouthing (average of 1 response per session during baseline and up to 72 responses per session during reinforcement).

Increases in performance after introduction of contingent continuous reinforcement suggest that all three behaviors were under voluntary control of the monkeys, not "hard-wired" behavioral repertoires (Louboungou and Anderson, 1987), and therefore suitable for the repetition paradigm.

## Training 2: Bringing the self-directed behaviors under signal control

Having established an increased frequency, the behaviors were brought under signal control defined as each behavior occurring reliably after an auditory signal had been given. Auditory signals were one high-pitched sound and one low-pitched sound, both generated with an electronic keyboard, and a metallic clicking noise. These sounds are referred to as discriminative stimuli, or DC signals.

At the beginning of training, the DC signals were delivered in random order, and were sounded continuously (for up to 30 seconds) until the corresponding target behavior occurred. The DC signal then stopped and the monkey received a food reward. If the target behavior was not performed within 30 s, no food reward was given, and the signal was repeated after 20 s. Once responses were more reliable, DC signal length was reduced to 10 s. If the corresponding behavior occurred within this period, the DC signal stopped and a reward was given. If the wrong behavior or no observable behavior occurred, trials were ended immediately or after the 10 s DC signal

respectively. Inter-trial intervals were set at 20 s. Thirty trials for each behavior were administered during each session. Both monkeys were first trained on scratching and grooming responses. Training of the mouthing response was introduced after scores of at least 80% correct for scratching and grooming in two consecutive sessions was achieved.

## **Results and Discussion**

After an average of 117 sessions, both monkeys responded to all three DC signals with appropriate self-directed behaviors (over 80% correct in two consecutive sessions). More trials were required to learn appropriate scratch (mean=77 sessions) and groom (mean=66 sessions) responses compared to mouthing (mean=23 sessions).

## Training 3: Repetition of two behaviors following an abstract repeat signal

Two behaviors were selected for each monkey (Alcatraz: scratch and groom; Charlie: scratch and mouth) for training of repetition following a novel 'repeat' (RE) signal. A small metal whistle was used to give the RE signal.

Each trial consisted of a DC signal (max. 10 s), which stopped as soon as the monkey performed the appropriate behavior, followed by presentation of a food reward. After a 3 s delay, the RE signal was given for up to 10 s. If the monkey repeated the previous behavior, the signal stopped, the monkey received a food reward, and a 10 s inter-trial interval ensued. If no behavior or a wrong behavior was performed following the RE signal, the trial was ended, no reward was given, and a new trial started after a 15 s delay.

210 Each session consisted of 30 DC signals for each behavior, followed by the RE signal. 211 In case of an incorrect or no response to a DC signal, the trial was ended and followed 212 by a 15 s inter-trial interval. These 'lost' trials were re-run at the end of each session. 213 To prevent forgetting of the third response, 20 signals for the third behavior were also 214 given but never combined with the RE signal. DC signals were first presented in 215 blocks of five trials, and once the monkey responded correctly, in random order. 216 Monkeys were judged to have learnt the RE signal if they performed both repeat 217 behaviors at over 80% correct in two consecutive sessions. 218 219 **Results and Discussion** 220 Alcatraz averaged around 65% correct responses to the repeat signal from the start of 221 training, whereas Charlie's responses were initially random, but improved slowly as 222 training progressed. Alcatraz required 55 sessions and Charlie 113 sessions to 223 accurately repeat two behaviors following the RE signal. 224 \_\_\_\_\_ 225 Insert Figure 1 about here 226 227 To our knowledge, the only animals to have previously been trained to respond to a 228 repeat signal are bottlenosed dolphins (Mercado et al., 1998). However, a related 229 gesture, "Do this", or perhaps, "Do-what-I (the experimenter)-did", has been used in 230 primate research. Using this command, human demonstrators have made self- or 231 object-directed gestures that are then replicated by chimpanzees and orangutans 232 (Hayes and Hayes, 1952; Custance et al., 1995; Miles et al., 1996). A few attempts 233 have been made to train monkeys a "Do-what-I-did" command, without success 234 (Mitchell and Anderson, 1993; Visalberghi and Fragaszy, 2002). If the repeat signal in the current study is regarded as a recursive "Do-what-I-did" command, it is noteworthy that our two macaques were able to correctly repeat their own self-directed behaviors following the RE signal.

#### PART B: TEST WITH MULTIPLE REPEAT SIGNALS

Part A described the training of a paradigm involving signal-controlled, self-directed responses. One interpretation could be that the monkeys had to remember what actions they performed in order to successfully repeat them. There is a clear alternative however; the monkeys might simply retrieve a memory of the initial DC signal so that the representation of this external stimulus may affect correct performance. In part B, we asked the monkeys to repeat target behaviors twice following repeat signals. If they based their repetitions on the previous DC signal, it would be difficult for them to repeat a target behavior with the previous signal being a repeat signal (because repeat signals were not associated with any one behavior). By contrast, if repetitions were based on memories of the previously performed behavior, they might easily repeat the target behavior multiple times. We restricted test performances to 30 trials per behavior in order to avoid performance improvements on the basis of prolonged reinforcement series.

## Test B

For Alcatraz, 60 trials of scratch signal and 60 trials of groom signal followed by the RE signal were administered in random order over three sessions (for Charlie: scratch and mouth signals). For 30 trials for each behavior, the DC signal was sounded and the monkey was rewarded if the corresponding behavior was performed within 10 s.

After a 3 s delay the RE signal was given, and if the target behavior was repeated

correctly, the monkey received a second food reward. Following a 3 s delay the experimenter presented the RE signal a second time, and rewarded the monkey if the target behavior was performed within 10 s. To ensure that the monkeys were not simply spontaneously performing the target behavior, the remaining 30 trials for each behavior were identical to those described, except that the second RE signal was not given. Instead, the experimenter noted if the target behavior was repeated in the 10 s control period. Trials were separated by 20 s inter-trial intervals.

#### **Results and Discussion**

269 -----

270 Insert Figure 2 about here

271 -----

As Figure 2 shows, Charlie repeated both scratching and grooming behaviors following the second RE signal. He did not repeat these behaviors in the absence of the second RE signal. For both behaviors, the difference in repetitions between trials with and without second RE was significant (binomial tests: both p < 0.001). Alcatraz showed similar performances: he repeated grooming behaviors more often when the second RE signal was sounded (p = 0.029), and there was a non-significant trend for repetitions of scratching behaviors (p = 0.11). Both monkeys were equally successful during the first 10 trials of testing as during the last 10 trials of testing for both behaviors (all ps=NS).

These results suggest that both monkeys used internal representations of their own past behaviors as the basis for repetition performances. Possible simple explanations for the repeat behaviors, such as a continuation of target behaviors until the repeat

signal was sounded, do not apply. Both monkeys always ceased target behaviors immediately following the sound of the secondary reinforcer and whilst consuming the offered food reward. Furthermore, we did not observe evidence of strategies that the monkeys might have used to remember target behaviors, such as performing target behaviors in a particular part of the home cage. Instead, both monkeys appear to have remembered their motor output following the first DC signal, and based the repetitions of the target behaviors upon this memory.

#### PART C: INCREASING THE DELAY PERIOD BETWEEN TARGET

#### BEHAVIOR AND RE SIGNAL

In part C, we increased the delay between target behavior and RE signal in order to evaluate how long the target behavior was retained in memory. Test C1 increased the delay between DC signal and RE signal from 3 s to 10 s. In Test C2, the delay was increased to 30 s. Trials were separated by 20-s inter-trial intervals.

#### Test C1

Monkeys received a total of 120 trials in random order over three test sessions using scratch and groom behaviors for Alcatraz and scratch and mouth behaviors for Charlie. Thirty trials of each behavior consisted of the DC signal followed by a 10-s delay and 10 s of RE signal. A correct repetition of the target behavior during the RE signal was rewarded. To control for random repetitions of the target behaviors following the delay period, an additional 30 trials for each behavior were followed by a 10-s observation period in the absence of the RE signal. Trials were separated by 20-s inter-trial intervals.

310	Test C2
311	Test C2 was identical to Test C1, except that the delay between DC signals and RE
312	signals was increased to 30 s. RE signals and control periods without signal continued
313	to be 10 s long.
314	
315	Results and Discussion
316	
317	Insert Figure 3 about here
318	
319	Test C1
320	Alcatraz's repetition of both target behaviors was significantly better with the RE
321	signal than without the RE signal (binomial tests: scratching: p=0.009, grooming:
322	p=0.012; Figure 3a). There was no learning curve evident in Alcatraz' data: he was as
323	successful during the first 10 trials as during the last 10 trials (both behaviors: 6 vs. 7
324	trials correct, p=NS). At the same delay period, Charlie's repetitions of mouthing but
325	not scratching were significantly better with the RE signal than without the RE signal
326	(scratching: p=NS, mouthing: p=0.001; Figure 3a). On scratching trials, Charlie
327	showed a significant bias for mouthing after hearing the RE signal (21 trials out of
328	30). Charlie's mouthing repetitions therefore seem to stem from a generalized
329	tendency for mouthing upon hearing the RE signal at this delay period, rather than
330	from memory of the target behaviors.
331	
332	Test C2
333	At 30 s delay, Alcatraz continued to repeat scratching and grooming significantly
334	better in trials with the RE signal than in trials without the RE signal (binominal tests:

scratching: p=0.024; grooming: p=0.024; Figure 3b). However, the percentage of correct grooming responses to the RE signal was relatively low with only 33% of trials correct. As Charlie was considered to have failed the 10-s delay condition, he was not tested at 30-s delay.

Although it is not clear what the exact time span of working memory is in monkeys, it is usually estimated to be between 30 s and 1 min (Schwartz and Evans, 2001). Furthermore, monkeys do not appear to actively rehearse information held in working memory (Washburn and Astur, 1998), which makes it likely that information recalled after a 1-min delay is retrieved from long-term memory. Assessment of recall abilities showed that monkeys struggle to retrieve declarative memories after a delay of more than 60 s (Hampton, 2001), possibly suggesting a failure to form long-term declarative memories. In the present study, the difficulty to repeat target behaviors at 30 s delay suggests that both monkeys' repetition performances were mediated by working memory of the self-generated movement.

## PART D: TRANSFER TO NEW BEHAVIORS

So far, two aspects have been tested: retrieval of the memory for specific behaviors and retrieval after extended delays. However, both tests relied on target episodes of behaviors that were learnt through positive reinforcement. To test if the monkeys could correctly respond to the RE signal in combination with novel, unexpected behaviors, we conducted two transfer tests: Test D1 applied the RE signal to the third trained behavior, which was never combined with the RE signal during training. Test D2 assessed transfer of the RE signal to new, untrained behaviors. Successful transfer to new behaviors would indicate that the monkeys had generalized the repetition rule.

#### Test D1

Over 3 sessions, the monkeys received 30 trials with both trained repetition behaviors followed by RE signals. The crucial test trials of 30 mouth trials for Alcatraz and 30 groom trials for Charlie followed by RE signals were randomly interspersed among these trials. To ensure that repetition was prompted by the RE signal, both monkeys also received 30 trials each of scratch, groom and mouth DC signal followed by a 10 s observation period without RE signal. Trials were separated by 20 s inter-trial intervals.

#### Test D2

Two new untrained behaviors were selected based on observations of their frequent spontaneous occurrence, namely yawning for Alcatraz and vocalization (coo-calls) for Charlie. It has been shown that both of these behaviors can be operantly conditioned (Louboungou and Anderson, 1987; Pierce, 1985), suggesting that they may be brought under voluntary control. When a target behavior occurred, monkeys received a food reward, followed by a 3-s delay. On half the trials, the RE signal was then given, and if the monkeys repeated the target behavior they received a second food reward. On the remaining trials, the monkeys were simply observed for 10 s without RE signal, and any occurrences of the target behavior was noted. Sessions lasted for 30 minutes with alternating RE and non-RE signal trials. Alcatraz was tested over 4 sessions, and received 22 trials with and 23 trials without the RE signal. Charlie was tested over 2 sessions, and received 30 trials with and 30 trials without the RE signal.

#### **Results and Discussion**

385	Test D1
386 387	Insert Figure 4 shout here
	Insert Figure 4 about here
388	
389	Figure 4 shows that both monkeys repeated the trained behaviors significantly above
390	chance in response to the RE signal, but not in the absence of the RE signal (Alcatraz:
391	scratching: p=0.013, grooming: p=0.036; Charlie: scratching: p<0.001, mouthing:
392	p<0.001, all binomial tests). Alcatraz (Figure 4a) also repeated the transfer behavior -
393	mouthing - more often during trials with the RE signal than without the RE signal, but
394	this trend failed to reach statistical significance (binomial test: p=0.092). The
395	percentage of correct mouthing repetition in response to the RE signal was relatively
396	low; he performed correctly in only 1/3 of trials. Looking at each behavior across
397	trials, correct repeats occurred equally often during the first 10 trials as during the last
398	10 trials (p=NS). Charlie (Figure 4b) never repeated the transfer behavior - grooming
399	- in either type of trial.
400	
401	Test D2
402	Both monkeys failed to repeat yawning or vocalization, regardless of whether the RE
403	signal was given or not. Instead, Alcatraz performed scratching 12 times and Charlie
404	performed scratching 29 times in response to the RE signal.
405	
406	Together the results from Test D1 and D2 provide little evidence for successful
407	transfer to novel behaviors, and suggest that the monkeys did not form an abstract
408	understanding of the repeat signal. Instead, it seems possible that the monkeys learnt
109	the correct repetition of the trained behaviors through rote learning, e.g. to scratch if

the previous behavior was scratch, groom if the previous behavior was groom, etc.

Although the monkeys' learning was limited, it is important to note that rote learning does not contradict the hypothesis of internal stimuli underlying repetition performance.

#### GENERAL DISCUSSION

While much is known about the processing of external stimuli, much less research has been devoted to the processing of internal stimuli in non-human animals. The presented series of experiments aimed to clarify if, and how, internal stimuli in the form of self-generated behaviors are processed and stored by macaques. To this end, we adopted a paradigm that relies on an abstract repeat signal. The following sections summarize the results from the previous sections, evaluating their interpretations as evidence for internal representations of past behaviors and detailing the paradigm's potential for future experiments.

#### Training of three self-directed behaviors and the repeat signal

Alcatraz and Charlie both learnt to perform three self-directed target behaviors upon hearing an associated auditory signal. To our knowledge, this is the first report of conditioned auditory stimuli controlling the performance of self-directed behaviors. Scratching and grooming have previously been increased in frequency through operant conditioning (e.g. Iversen et al., 1984; Louboungou and Anderson, 1987), but have not been produced "on command". To our knowledge, mouthing has not featured in previous operant conditioning experiments. All three responses were initially indistinguishable from non-cued responses, but through training became

highly stereotyped. Increasing rigidity of the response form was expected (Iversen et al., 1984), and was not considered to compromise the experimental paradigm.

In the final training phase, the monkeys learnt to repeat target behaviors after hearing a "repeat" signal. Since all behaviors were distinct movements that had ceased by the time of the repeat signal, there were no cues within the immediate environment that could have prompted the required behavior. We argue that the experimental design is therefore a recall paradigm that relies on the processing of internal stimuli. It is not clear whether the monkeys relied on a representation of the previously performed behavior, or whether they used internal cues about their previous self-directed action (e.g. proprioceptive or somatosensory aftereffects on the involved body) as a basis for their responses. However, it seems likely that any internal cues would be especially salient at the start of a session and that habituation would make somatosensory feedback an unreliable indicator of the target behavior after several target responses. Successful performances in parts B and C were not noticeably better at the start compared to the end of tests, which supports the view that representations of past behaviors affected repetition performance.

#### Multiple repeat signals

Part B assessed whether the monkeys could repeat target behaviors twice without intervening DC signals. The logic of part B was simple: successful performance might indicate that the monkeys used the memories of their own past behaviors as the basis for repetition performance rather than the associated DC signals. Except for one behavior by Alcatraz, all behaviors were correctly repeated following a second RE signal. We suggest that the combined results of parts A and B indicate that the

monkeys relied on representations of their own past behaviors for successful repetition performances. To be clear, we do not claim that the monkeys' own past behavior is the only basis for repetition performance. Other factors, such as a representation of the initial DC signal, may also mediate the monkeys' responses. Nonetheless, we believe that the present results provide evidence that macaques are able to use internal stimuli in the form of representations of their own past behavior as the basis for current behavior.

## Increasing delay between DC signal and RE signal

In part C, we tested the monkeys' ability to repeat the target behavior after increased delays. Although one monkey failed to repeat target behaviors after a 10-s delay, the other was more likely to repeat target behaviors after a repeat signal than without a repeat signal at both 10-s and 30-s delays. We note, however, that overall response rates to the repeat signal were low. One problem is that only a small number of trials were conducted with each delay period. Our results might also have been affected by the novel test conditions which are known to diminish performance (Shettleworth and Sutton, 2003). A further complication is added by the recent finding by Fritz et al. (2005) that macaques may have difficulties in forming long-term memories of arbitrary auditory stimuli. The results of part C therefore suggest that the monkeys in the present study relied on their working memory for successful repeat performance.

## Transfer of the repeat signal to new behaviors

Part D assessed whether the monkeys could transfer the RE signal to previously untrained behaviors. Transfer is important for validating the experimental paradigm; success would indicate a general application of the repeat signal to past behaviors and

would further reinforce the view that successful repetition is not simply an artifact of intensive training. Both monkeys largely failed to transfer the RE signal to new trained and untrained behaviors. The only evidence for transfer was that Alcatraz showed significantly more correct mouthing responses following the RE signal than without the RE signal, but overall responsiveness to the transfer behavior was low. One possible explanation for this failure may lie in constraints in understanding abstract concepts. Previous research has shown that monkeys can learn abstract concepts, but the size of the stimulus set is a critical factor. Katz et al. (2002) trained rhesus monkeys to make same/different judgments and found no transfer after 8-item set training, but good transfer after 128-item set training. Therefore, rather than relying on trial-and-error learning, monkeys with extensive experience of applying an abstract concept appear more likely to use an abstract rule in a novel situation. Application of the repeat signal to over 30 different behaviors may also have facilitated an abstract understanding in Mercado et al.'s (1998) dolphins. We conclude that the monkeys in the present study were unlikely to have formed an abstract concept of the repeat signal based on its application to only two behaviors during

training, which may be largely responsible for the failure to transfer to novel

repeat signal would be able to fully transfer the repeat signal. A rote learning

approach to repetition performance is nonetheless consistent with internal

behaviors. It remains to be seen whether monkeys with more varied experience of the

506

507

484

485

486

487

488

489

490

491

492

493

494

495

496

497

498

499

500

501

502

503

504

505

## Can self-repetition reflect episodic memory abilities?

representations of the past behaviors.

One reason for our interest in internal representations is their possible link to episodic memory (EM). Tulving (1972) defined EM as a long-term, declarative memory system that is involved in the recollection of events from one's personal past set in a unique spatio-temporal context (i.e., what, where and when). Importantly, EM is characterized by a "re-living" of events (Tulving, 1985) and has a phenomenological, "autonoetic" (self-referential) quality (Wheeler et al., 1997). In humans, EM is commonly assessed via verbal self reports, e.g. using the 'Remember/Know' procedure (Tulving, 1985). In contrast, EM research in nonhumans has typically relied on the assessment of what, where and when aspects of an event. For example, Clayton and Dickinson (1998) showed that scrub jays remember what type of food (larvae or peanuts) was stored where (distinct caching sites), and when (whether the food is likely to have decayed by the time of recovery). Although such tests satisfy the what, where and when requirements, it is unclear whether they provide any insight into the subjective experience of an individual. For example, scrub jays may adjust their behavior according to whether a caching site was previously recovered or not (Clayton and Dickinson, 1999), but whether the birds remember their own behavior during recovery or merely the consequences of recovery, is not clear. In other words, these tests may not necessarily require self-referential memory of one's own behavior, a critical feature of EM.

527

528

529

530

531

532

508

509

510

511

512

513

514

515

516

517

518

519

520

521

522

523

524

525

526

Given the evidence that our monkeys' memories of their own recent behaviors appeared to be relatively frail, can they be judged to have the same "autonoetic" experience as humans? Our study does not provide compelling evidence for true EM. Perhaps most damning is the fact that EM is a form of long-term memory, and the monkeys in the present study did not conclusively repeat target behaviors after

extended yet relatively brief delays. Our finding is in line with the results of a recent study by Hampton et al. (2005), which tested rhesus monkeys in a what-where-when paradigm similar to Clayton and Dickinson's (1998), and failed to find any evidence of EM. In sum, it is doubtful that our monkeys exhibited true EM.

Nevertheless, the repeat paradigm offers new avenues for assessing EM in non-verbal subjects. What-where-when paradigms typically carry the potential confound of recognition memory, which is not necessarily associated with EM (see Yonelinas, 2002, for a review). As a result, most relevant animal studies have not unequivocally revealed EM (Griffiths et al., 1999). One important strength of our repeat paradigm is that it relies specifically on recall rather than on recognition of a presented cue. In addition, if it can be shown that a repeat signal has been generalized to novel contexts, the paradigm can also be used to assess the memory of unique one-trial experiences, another indicator of episodic memory (Zentall et al., 2001).

In conclusion, we have demonstrated that macaques remember their own past behaviors through the use of representations, and furthermore that these internal stimuli influence the ability to repeat previous behaviors following short delays. We believe that an examination of the influence of internal stimulation on cognitive processing is important, and presents an alternative to the traditional reliance on the manipulation of external objects and events. Although it is clear that macaques can remember, it remains unclear whether they were able to genuinely utilize a self-referential representation of their past behavior. Finally, the paradigm used here may have the potential to reveal episodic memory in non-verbal populations, but in the case of macaques, provides no evidence for true episodic memory.

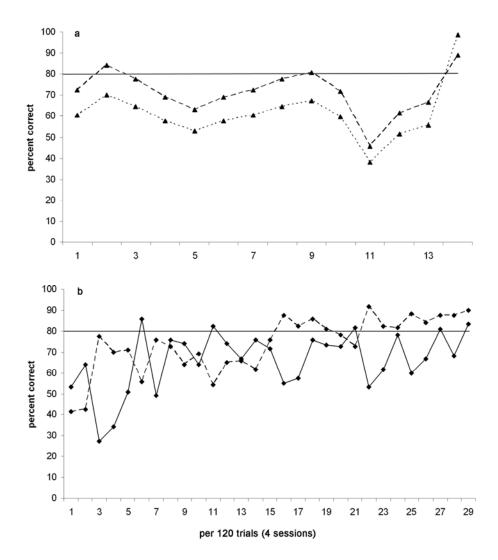
## 558 REFERENCES 559 Beninger, R. J., Kendall, S. B. And Vanderwolf, C. H. (1974). The ability of rats to 560 discriminate their own behaviors. Canadian Journal of Psychology, 28, 79-91. 561 Clayton, N.S. and Dickinson, A. (1998). Episodic-like memory during cache recovery 562 by scrub jays. *Nature*, 395, 272-274. 563 Clayton, N.S. and Dickinson, A. (1999). Memory for the content of caches by scrub 564 jays (Aphelocoma coerulescens). Journal for Experimental Psychology: 565 Animal Behavior Processes, 25, 82-91. 566 Custance, D.M., Whiten, A. and Bard, K. (1995). Can young chimpanzees (*Pan* 567 troglodytes) imitate arbitrary actions? Hayes and Hayes (1952) revisited. 568 Behaviour, 132, 837-859. 569 Fritz, J., Mishkin, M. and Saunders, R. C. (2005). In search of an auditory engram. 570 Proceedings of the National Academy of Sciences: USA, 102, 9359-9364. 571 Griffiths, D., Dickinson, A. and Clayton, N. (1999). Episodic memory: what can 572 animals remember about their past? Trends in Cognitive Sciences, 3, 74-80. 573 Hampton, R.R. (2001). Rhesus monkeys know when they remember. *Proceedings of* 574 the National Academy of Sciences, 98, 5359-5362. 575 Hampton, R. R., Hampstead, B. M and Murray, E. A. (2005). Rhesus monkeys 576 (Macaca mulatta) demonstrate robust memory for what and where, but not 577 when, in an open-field test of memory. Learning and Motivation, 36, 245-259. 578 Hayes, K.J. and Hayes, C. (1952). Imitation in a home-raised chimpanzee. Journal of 579 Comparative Physiological Psychology, 45, 450-459. 580 Iversen, I.H., Ragnarsdottir, G.A. and Randrup, K.I. (1984). Operant conditioning of 581 autogrooming in vervet monkeys (Cercopithecus aethiops). Journal of the

Experimental Analysis of Behavior, 42, 171-189.

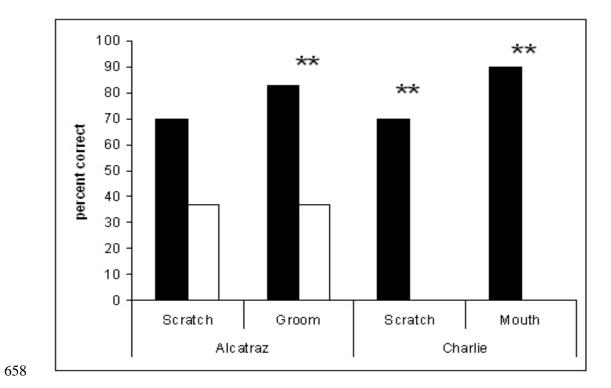
583	Katz, J.S., Wright, A.A. and Bachevalier, J. (2002). Mechanisms of same/different
584	abstract-concept learning by rhesus monkeys (Macaca mulatta). Journal of
585	Experimental Psychology: Animal Behavior Processes, 28, 358-368.
586	Louboungou, M. and Anderson, J.R. (1987). Yawning, scratching, and protruded lips
587	differential conditionability of natural acts in pigtailed monkeys (Macaca
588	nemestrina). Primates, 28, 367-375.
589	Mercado, E., Murray, S.O., Uyeyama, R.K., Pack, A.A. and Herman, L.M. (1998).
590	Memory for recent actions in the bottlenosed dolphin (Tursiops truncatus):
591	Repetition of arbitrary behaviors using an abstract rule. Animal Learning and
592	Behavior, 26, 210-218.
593	Mercado, E., Uyeyama, R. K., Pack, A. A. and Herman, L. M. (1999). Memory for
594	action events in the bottlenosed dolphin. Animal Cognition, 2, 17-25.
595	Miles, H.L., Mitchell, R.W. and Harper, S.E. (1996). Simon says: the development of
596	imitation in an enculturated orangutan. In A.E. Russon, K.A. Bard and S.T.
597	Parker (eds.), Reaching into thought: the minds of the great apes. Cambridge:
598	Cambridge University Press, pp. 521-562.
599	Mitchell, R.W. and Anderson, J.R. (1993). Discrimination learning of scratching, but
500	failure to obtain imitation and self-recognition in a long-tailed macaque.
501	Primates, 34, 301-309.
502	Morgan, M. J. and Nicholas, D. J. (1979). Discrimination between reinforced action
503	patterns in the rat. Learning and Motivation, 10, 1-22.
504	Pierce, J.D. Jr. (1985). A review of attempts to condition operantly alloprimate
505	vocalizations. Primates, 26, 202-213.
506	Schwartz, B.L. and Evans, S. (2001). Episodic memory in primates. American
507	Journal of Primatology, 55, 71-85.

608	Shettleworth, S.J. and Sutton, J.E. (2003). Animal metacognition? It's all in the
609	methods. Behavioral and Brain Sciences, 26, 353-354.
610	Shimp, C. P. (1982). On metaknowledge in the pigeon: an organism's knowledge
611	about its own behavior. Animal Learning and Behavior, 10, 358-364.
612	Tulving, E. (1972). Episodic and semantic memory. In E. Tulving and W. Donaldson,
613	(eds.), Organisation of Memory. Academic Press, pp. 382-403.
614	Tulving, E. (1985). Memory and consciousness. Canadian Psychology, 26, 1-12.
615	Visalberghi, E. and Fragaszy, D.M. (2002). Do monkeys ape? 10 years after. In K.
616	Dautenhahn and C. Nehaniv (eds.), Imitation in animals and artifacts.
617	Cambridge, MA: MIT Press, pp. 471-499.
618	Washburn, D.A. and Astur, R.S. (1998). Nonverbal working memory of humans and
619	monkeys: Rehearsal in the sketchpad? Memory and Cognition, 26, 277-286.
620	Wheeler, M.A., Stuss, D.T. and Tulving, E. (1997). Towards a theory of episodic
621	memory: The frontal lobes and autonoetic consciousness. Psychological
622	Bulletin, 121, 331-354.
623	Yonelinas, A.P. (2002). The nature of recollection and familiarity: a review of 30
624	years of research. Journal of Memory and Language, 46, 441-517.
625	Zentall, T.R., Clement, T.S., Bhatt, R.S. and Allen, J. (2001). Episodic-like memory
626	in pigeons. Psychonomic Bulletin and Review, 8, 685-690.
627	
628	Acknowledgements
629	We would like to thank the editor for constructive and helpful comments on earlier
630	drafts of this paper.

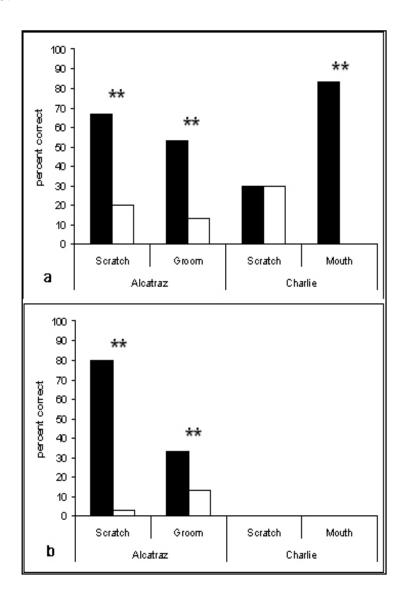
631	FIGURE CAPTIONS
632	Figure 1. Demonstration of cued repetition. Percentage of correct repetitions for
633	Alcatraz (1a) and for Charlie (1b). Broken line = scratching responses, dotted line =
634	grooming responses, solid line = mouthing responses. Criterion line shown at 80%
635	correct.
636	
637	Figure 2. Test with multiple repeat commands. Percentage of correct repetitions for
638	two target behaviors presented for Alcatraz and Charlie. Black bars = repetition with
639	RE signal; white bars = repetitions without RE signal. ** indicates p<0.05.
640	
641	Figure 3. Increase in delay between DC and RE signal. Percentage of correct
642	repetitions for two target behaviors for Alcatraz and Charlie at 10-s delay (3a) and 30-
643	s delay (3b). Black bars = repetition with the RE signal, white bars = repetitions
644	without the RE signal. ** indicates p<0.05.
645	
646	Figure 4. Transfer tests to new behaviors. Percentage of correct repetitions for three
647	target behaviors for Alcatraz (4a) and Charlie (4b). Black bars = repetition with the
648	RE signal, white bars = repetitions without the RE signal. ** indicates p<0.05.
649	
650	
651	
652	
653	
654	
655	



# 657 Figure 2



# 659 Figure 3.



# 661 Figure 4.

