

CORRECTION

Correction: The development and validation of the Videogaming Motives Questionnaire (VMQ)

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The raw non-aggregate data underlying the results of this article [1] are missing from the supporting information. The authors have provided the data through a public data repository.

The previous Data Availability statement is therefore incorrect. The correct statement is: The data that support the findings of this study are openly available in Open Science Framework (OSF) at <https://osf.io/st8jc/>.

With this correction, all relevant data are now provided.

Reference

1. López-Fernández FJ, Mezquita L, Griffiths MD, Ortet G, Ibáñez MI (2020) The development and validation of the Videogaming Motives Questionnaire (VMQ). PLoS ONE 15(10): e0240726. <https://doi.org/10.1371/journal.pone.0240726> PMID: 33095762



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