

A gamble for the arts

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• Tessa Jowell is wrong to think a 50% growth in the gaming industry won't cause increased problem gambling. Research consistently shows that increasing access to gambling leads to more problems. If she does not think it will, why has the white paper asked for the industry to put aside £3m a year for research into, and treatment of, problem gambling? Since there are about 300,000 problem gamblers in the UK, £10 each is inadequate anyway.

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